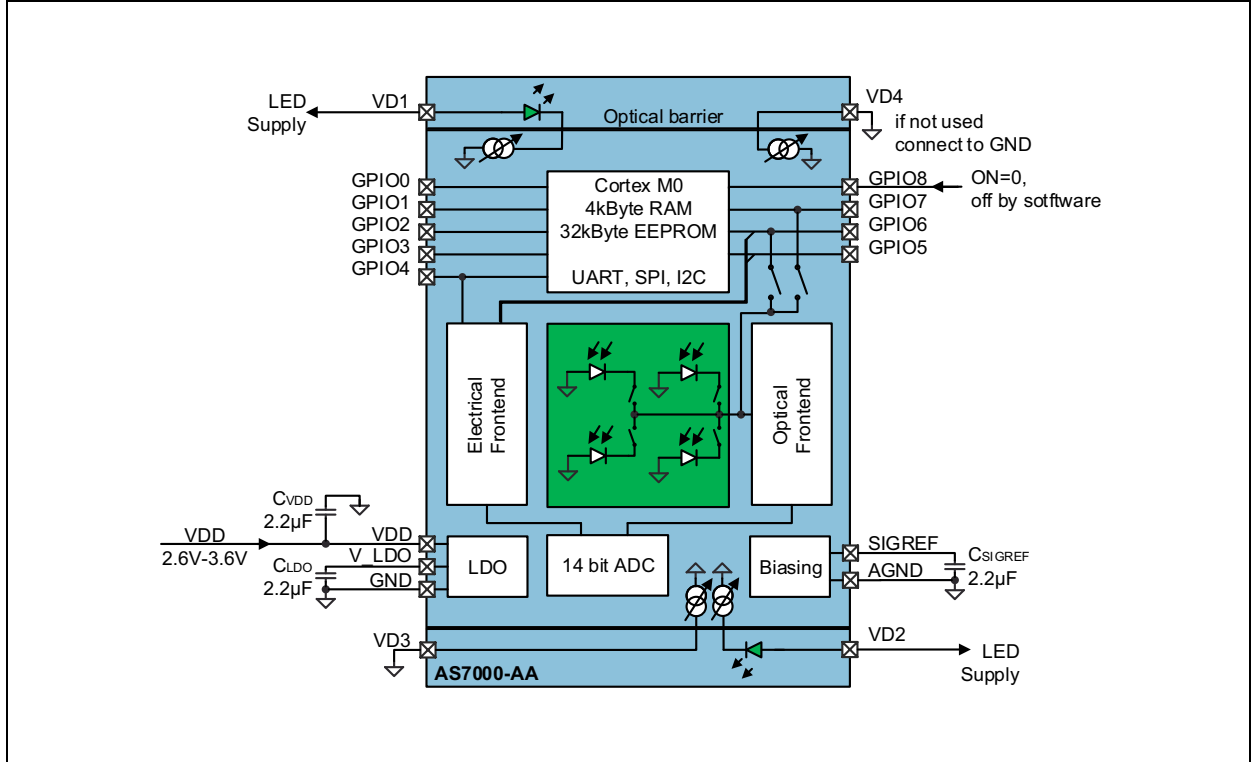


### Block Diagram

The functional blocks of this device are shown below:

**Figure 2:**  
Application Schematic AS7000-AA

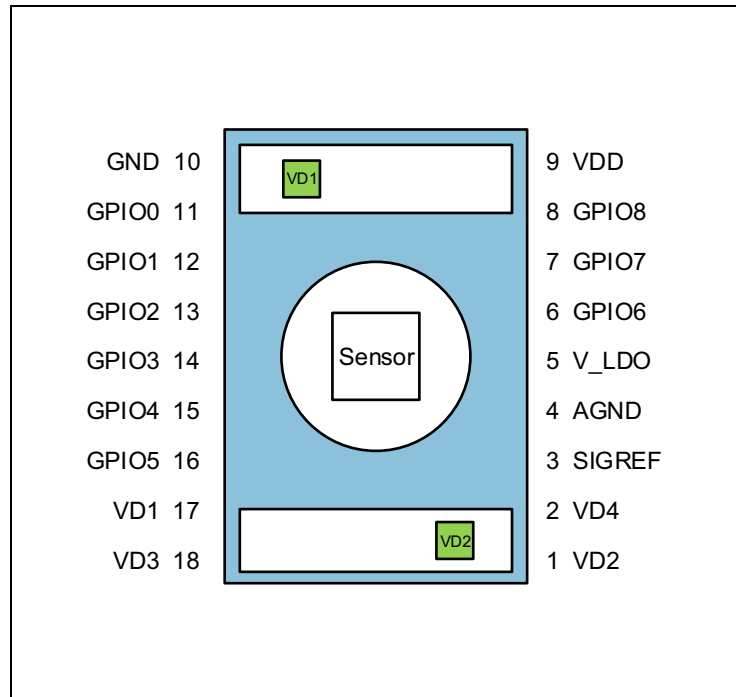


## Pin Assignments

**Figure 3:**  
Optical Module Pinout (Top View) – AS7000-AA

### Optical Module Pinout:

This drawing is not to scale



**Figure 4:**  
Pin Description

Pin Number	Pin Name	Description
1	VD2	Supply voltage for LED D2 – connect unused current sinks to GND
2	VD4	Supply voltage for LED D4 – connect unused current sinks to GND
3	SIGREF	Analog reference output. Connect 2.2 $\mu$ F capacitor to GND (e.g. 0402 sized capacitor GRM153R60J225ME95 from Murata – needs to have >1 $\mu$ F specified for 1.0V voltage bias); do not load externally The typical operating voltage on this pin is 0.6V (sigref_en=1)
4	AGND	Analog ground. Connect to low noise GND
5	V_LDO	1.9V output voltage. Connect 2.2 $\mu$ F capacitor to GND (e.g. 0402 sized capacitor GRM153R60J225ME95 from Murata – needs to have >1 $\mu$ F with 1.0V voltage bias); do not load externally
6	GPIO6	General purpose input/output
7	GPIO7	General purpose input/output
8	GPIO8	General purpose input/output
9	VDD	Supply voltage.
10	GND	Power supply ground. All voltages are referenced to GND.

Pin Number	Pin Name	Description
11	GPIO0	General purpose input/output
12	GPIO1	General purpose input/output
13	GPIO2	General purpose input/output
14	GPIO3	General purpose input/output
15	GPIO4	General purpose input/output
16	GPIO5	General purpose input/output
17	VD1	Supply voltage for LED D1 – connect unused current sinks to GND
18	VD3	Supply voltage for LED D3 – connect unused current sinks to GND

## Absolute Maximum Ratings

Stresses beyond those listed may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated in [Electrical Characteristics](#) is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

Figure 5:  
Absolute Maximum Ratings<sup>(1)</sup>

Symbol	Parameter	Min	Max	Units	Comments
<b>Electrical Parameters</b>					
VDD	Supply voltage to ground		3.63V	V	
V_LDO	Supply voltage to ground		1.98V max. VDD+0.3V	V	
V <sub>IN</sub>	Input pin voltage to ground, all pins except VD1/VD2/VD3/VD4	-0.3	VDD+0.3V max. 3.8V	V	
V <sub>IN-VD1-4</sub>	Input pin voltage to ground, pins VD1/VD2/VD3/VD4	-0.3	5.5	V	
V <sub>INLDO</sub>	Input pin voltage to ground, pin SIGREF	-0.3	V_LDO+0.3V max. 1.98V	V	
I <sub>SCR</sub>	Input current (latch-up immunity)	-100	100	mA	JEDEC JESD78
<b>Electrostatic Discharge</b>					
ESD <sub>HBM</sub>	All pins except VD1/VD2/VD3 and VD4		±1.0	kV	Electrostatic discharge HBM: JEDEC JESD22-A114F
	Pins VD1/VD2/VD3 and VD4		±350	V	

Symbol	Parameter	Min	Max	Units	Comments
<b>Temperature Ranges and Storage Conditions</b>					
T <sub>AMB</sub>	Operating temperature	-30	70	°C	
T <sub>STRG</sub>	Storage temperature range	-40	85	°C	
T <sub>BODY</sub>	Package body temperature		260	°C	IPC/JEDEC J-STD-020 The reflow peak soldering temperature (body temperature) is specified according to IPC/JEDEC J-STD-020 "Moisture/Reflow Sensitivity Classification for Non-hermetic Solid State Surface Mount Devices."
RH <sub>NC</sub>	Relative humidity non-condensing	5	85	%	
MSL	Moisture sensitivity level	3			Maximum floor life time of 168h

**Note(s):**

1. All optical customer designs shall be reviewed by **ams** before production.

## Electrical Characteristics

VDD=2.6 to 3.6V, typ. values are at T<sub>AMB</sub>=25°C (unless otherwise specified).

All limits are guaranteed. The parameters with min and max values are guaranteed with production tests or SQC (Statistical Quality Control) methods.

**Figure 6:**  
Operating Conditions

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
VDD	Supply voltage		2.6	3.3	3.6	V
VLED	LED Supply voltage	VD1, VD2, VD3, VD4 if a LED is used			5.0	V
V <sub>LDO</sub>	LDO voltage, generated by AS7000	Pin V_LDO		1.9		V
T <sub>AMB</sub>	Operating free-air temperature		-30		70	°C
IDD	Supply current	CPU + EEPROM running at 16MHz; from 1.8V supply; all periphery blocks off		1.4		mA
		CPU in sleep mode, 16MHz oscillator running; all periphery blocks off		360		μA
		ADC 14bit; only during conversion		2		mA
		Photodiode amplifier and Optical front end		430		μA
		Electrical front end		180		μA
		LED current sink per channel 25mA range		210		μA
		LED current sink per channel 50mA and 100mA range		340		μA
		Deep sleep mode <sup>(1), (2)</sup> 512Hz oscillator running, LDO operating, processor powered		25		μA
		Power down <sup>(3)</sup> GPIO8=VDD.		0.8		μA
VOL	GPIO0-8 output low voltage	With 3 mA load With 6 mA load	0 0		0.4 0.8	V
VOH	GPIO0-8 output high voltage	With 6 mA load, VDD>3.0V	2.4		VDD	V

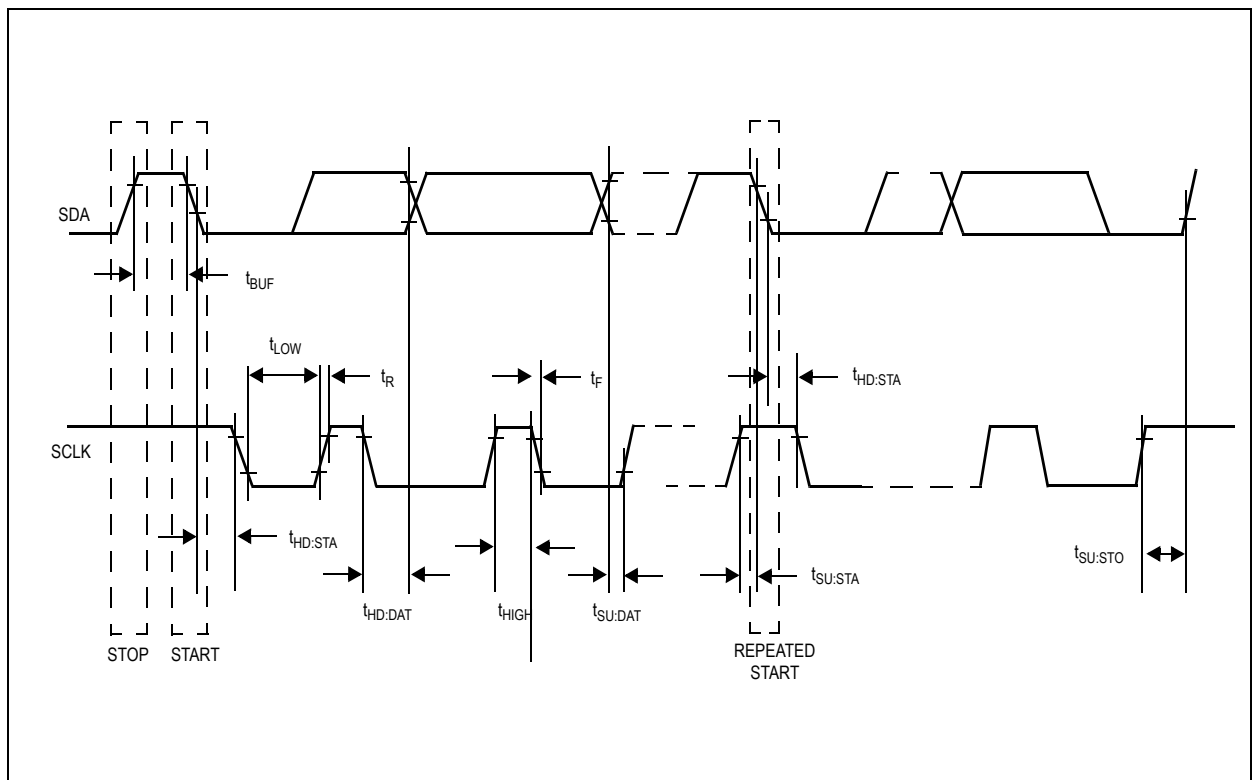
Symbol	Parameter	Conditions	Min	Typ	Max	Unit
V <sub>IH</sub>	GPIO0-8 input high voltage		1.25			V
V <sub>IL</sub>	GPIO0-8 input low voltage				0.54	V
R <sub>PULLUP</sub>	Pullup Resistor to VDD	On GPIO0...8 if bit gpioX_pd=1 where X=0...8		75		kΩ
R <sub>PULLDOWN</sub>	Pulldown Resistor to GND	On GPIO0...8 if bit gpioX_pd=2 where X=0...8		75		kΩ
I <sub>LEAK1</sub>	GPIO0-8		-1		1	μA
I <sub>LEAK2</sub>	VD1-4 pins	At 5.0 V, T <sub>AMB</sub> =25°C			2	μA
E_f16M	Tolerance of internal 16MHz oscillator	T <sub>AMB</sub> >0°C	-2		+2	%
E_f3k2	Tolerance of internal 512Hz oscillator		-35		+25	%
<b>EEPROM</b>						
n <sub>CYCLES</sub>	Number of write cycles		100			cycles
t <sub>RETENTION</sub>	Data retention time	At maximum 65°C			10	years
<b>I<sup>2</sup>C Mode Timings (SCL / SDA Programmable to GPIO Pins – See I<sup>2</sup>C Mode)</b>						
f <sub>SCLK</sub>	SCL clock frequency		0		400	
t <sub>BUF</sub>	Bus free time between a STOP and START condition		1.3			kHz
t <sub>HD:STA</sub>	Hold time (repeated) START condition <sup>(3)</sup>		0.6			μs
t <sub>LOW</sub>	LOW period of SCL clock		1.3			μs
t <sub>HIGH</sub>	HIGH period of SCL clock		0.6			μs
t <sub>SU:STA</sub>	Setup time for a repeated START condition		0.6			μs
t <sub>HD:DAT</sub>	Data hold time <sup>(4)</sup>		0		0.9	μs
t <sub>SU:DAT</sub>	Data Setup Time <sup>(5)</sup>		100			ns
t <sub>R</sub>	Rise time of both SDA and SCL signals		20		300	ns
t <sub>F</sub>	Fall time of both SDA and SCL signals		20		300	ns
t <sub>SU:STO</sub>	Setup time for STOP condition		0.6			μs
C <sub>B</sub>	Capacitive load for each bus Line	CB — total capacitance of one bus line in pF			400	pF

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$C_{I/O}$	I/O capacitance (SDA, SCL)				10	pF

**Note(s):**

1. Deep sleep mode. Use **ams** SDK (software development kit) to enter deep sleep, wakeup with low on GPIO8 pin (if gpio8\_wakeup\_en=1) or high on GPIO7 (if gpio7\_wakeup\_en=1) or 512Hz oscillator sleep\_timer.
2. GPIO0-8 configured to draw minimum current (software dependent).
3. Power down mode. Entered by setting enter\_powerdown=1; No oscillator running. Wakeup with low on GPIO8 pin (always) or high on GPIO7 (if gpio7\_wakeup\_en=1).
4. A device must internally provide a hold time of at least 300ns for the SDA signal (referred to the  $V_{IHMIN}$  of the SCL signal) to bridge the undefined region of the falling edge of SCL.
5. A fast-mode device can be used in a standard-mode system, but the requirement  $t_{SU:DAT} = 250ns$  must then be met. This is automatically the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line  $t_R \max + t_{SU:DAT} = 1000 + 250 = 1250ns$  before the SCL line is released.

**Figure 7:**  
**I<sup>2</sup>C Mode Timing Diagram**



**I<sup>2</sup>C Mode Timing Diagram:** This figure shows the different timings required for I<sup>2</sup>C communication.

**Note(s):**

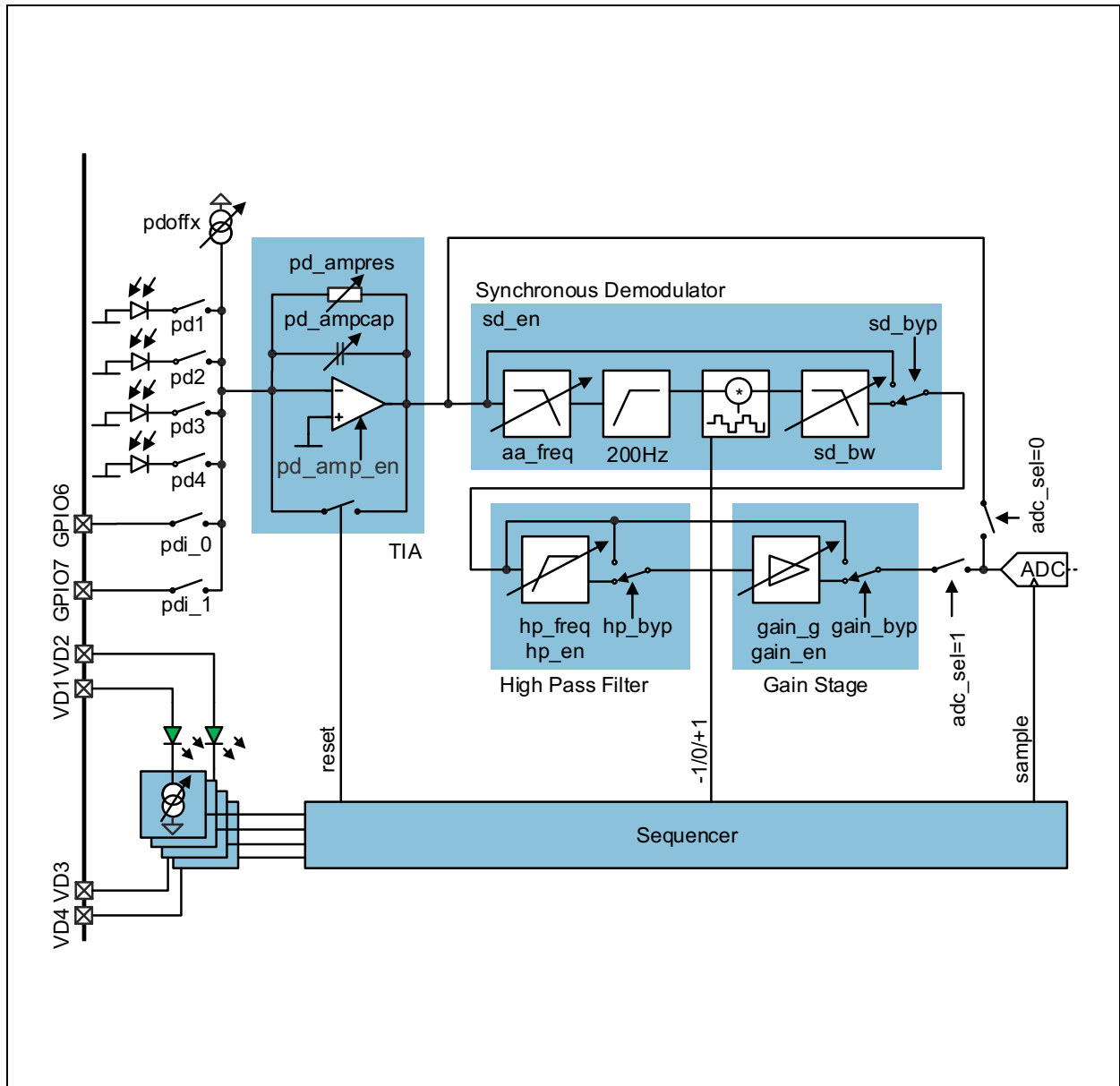
1. SCL / SDA Programmable to GPIO Pins – See [I<sup>2</sup>C Mode](#).



Detailed Description

Optical Analog Front End

Figure 8:  
Optical Analog Front End – AS7000-AA Configuration



Note(s):

- 1. Dual Green LED Configuration is shown.

The number of LEDs inside the module depends on the application – Figure 8 shows 2 LEDs. If a LED is not populated, the current sink is connected directly to the pin (VD3 and VD4 in above figure).

**LEDs****AS7000-AA Dual Green LED Configuration**

Two green LEDs are used (pins VD1/VD2). The other two current sinks are available on pins VD3 and VD4.

**LED Characteristics**

**Figure 9:**  
LED Characteristics at  $T_{AMB} = 25^{\circ}\text{C}$

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
<b>Green LED (AS7000-AA)</b>						
$I_{LED\_GREEN}$	Allowed operating LED current range <sup>(1)</sup>	Continuous	0		50	mA
		1/10 duty cycle @ 1 kHz			100	mA
$V_{F\_LED\_GREEN}$	Forward voltage <sup>(2)</sup>	$I_{LED}=20\text{mA}$	2.9	3.2		V
$V_{F\_LED+DRIVER\_GREEN}$	Voltage on VD1/VD2 where operation of the LED and current source is guaranteed	$I_{LED}= 10\text{mA}$			3.6	V
		$I_{LED}= 50\text{mA}$			4.5	
$\lambda_{P\_GREEN}$	Dominant wavelength			527		nm
$\Delta\lambda_{1/2\_GREEN}$	Spectral halfwidth			35		nm

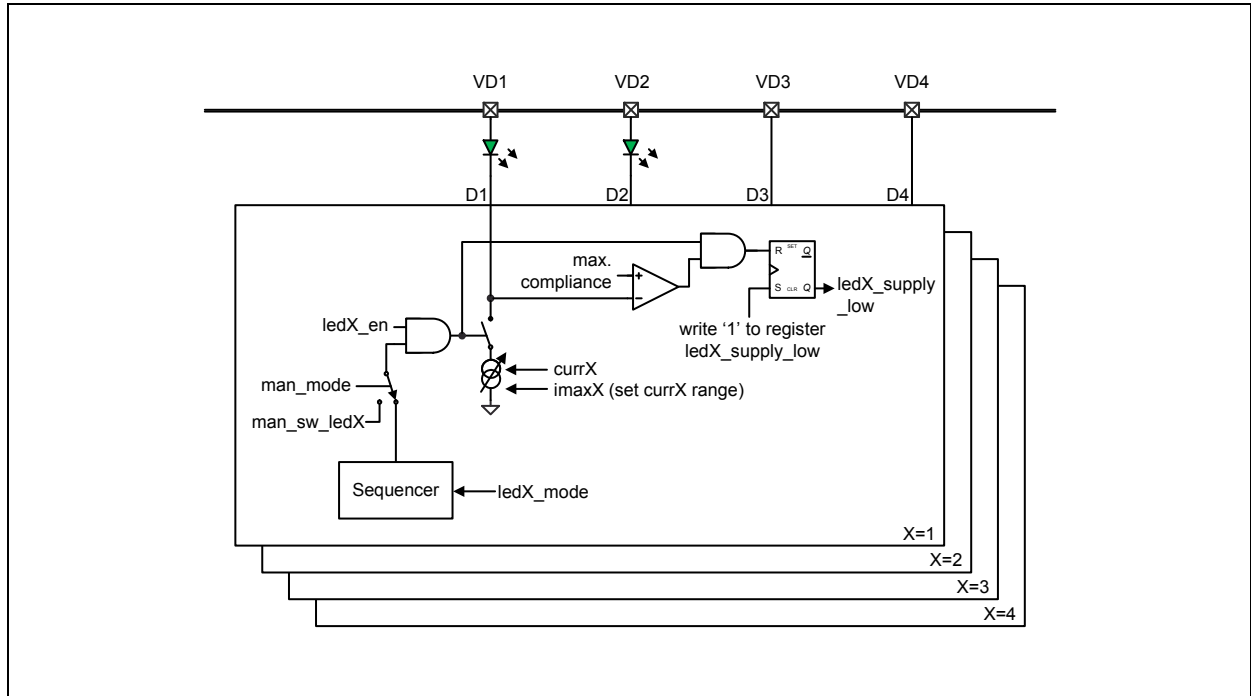
**Note(s):**

1. The maximum allowed LED current (DC and peak) is specified for 25°C. Lower values apply for higher temperatures.
2. Add 280mV and use LED current range  $\leq 100\text{mA}$  for designing the VD1/VD2 LED supply (DC-DC converter).

### LED-Driver

The four LED-driver outputs can be controlled manually or by the built in sequencer. See [Optical Front End Operating Modes](#)

**Figure 10:**  
LED Drivers



**Note(s):**

1. Dual Green LED Configuration.

**Figure 11:**  
Operating Characteristics of Each LED Current Sink, VDD=3V, T<sub>AMB</sub>=25°C (unless otherwise noted)

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
I <sub>LED1/2/3/4</sub>	LED output current range	imax1/2/3/4 = 00	0		25	mA
		imax1/2/3/4 = 01	0		50	mA
		imax1/2/3/4 = 10	0		100	mA
I <sub>LED1/2/3/4</sub>	Tolerance	25mA range imax1/2/3/4 = 00	-5		5	%
		50mA range imax1/2/3/4 = 01	-10		10	
		100mA range <sup>(1)</sup> imax1/2/3/4 = 10	-10		10	
V <sub>Dmin</sub>	Output voltage compliance	Voltage compliance of current sinks D1,D2,D3,D4		0.28		V
V <sub>Dmax</sub>	Output voltage maximum	Pins VD1, VD2, VD3 and VD4		5	5.5	V

**Note(s):**

1. Not production tested. Only guaranteed by lab characterization.

### LED Configuration Registers

For ledX\_supply\_low registers see register AFE\_PD\_CFG.

**Figure 12:**  
AFE\_LED\_CFG

0x00: AFE_LED_CFG					
Field	Name	Rst	Type	Description	
18	sigref_en	0	RW	Signal reference: Is required for all analog blocks 0...Disable signal reference 1...Enable signal reference	
11	led4_en	0	RW	0...Disables LED4 output source. 1...Enables LED4 output source.	
10	led3_en	0	RW	0...Disables LED3 output source. 1...Enables LED3 output source.	
9	led2_en	0	RW	0...Disables LED2 output source. 1...Enables LED2 output source.	
8	led1_en	0	RW	0...Disables LED1 output source. 1...Enables LED1 output source.	
7:6	imax4	1	RW	Defines IMAX of LED4.	
				<b>Setting</b>	<b>IMAX</b>
				0	25mA
				1	50mA
				2	100mA
	3	Do not use			
5:4	imax3	1	RW	Defines IMAX of LED3. same encoding as imax4	
3:2	imax2	1	RW	Defines IMAX of LED2. same encoding as imax4	
1:0	imax1	1	RW	Defines IMAX of LED1. same encoding as imax4	

The LED\_CFG register is used to configure the operating mode of the LED outputs.

**AFE\_LED\_CURR Register (Addr: 0x04)**

The AFE\_LED\_CURR defines the LED output current.

**Figure 13:**  
AFE\_LED\_CURR Register

Addr: 0x04		AFE_LED_CURR		
Bit	Bit Name	Default	Access	Description
31:24	curr4	0x00	R/W	LED4 output current – do not use code=0 (will generate no output current) $I_{LED4} = (curr4 + 1) * i_{max4} / 256$
23:16	curr3	0x00	R/W	LED3 output current – do not use code=0 (will generate no output current) $I_{LED3} = (curr3 + 1) * i_{max3} / 256$
15:8	curr2	0x00	R/W	LED2 output current – do not use code=0 (will generate no output current) $I_{LED2} = (curr2 + 1) * i_{max2} / 256$
7:0	curr1	0x00	R/W	LED1 output current – do not use code=0 (will generate no output current) $I_{LED1} = (curr1 + 1) * i_{max1} / 256$

**Figure 14:**  
AFE\_MAN\_SEQ\_CFG

0x20: AFE_MAN_SEQ_CFG									
Field	Name	Rst	Type	Description					
26	man_mode	0	RW	0...Enables Sequencer 1...Enables Manual control of optical front end					
23	man_sw_itg	0	RW	If man_mode=1 0...All integrator capacitors are shorted. Integrator is reset 1...Integrator capacitors are charging up. Integrator is running					
22	man_sw_led4	0	RW	If man_mode=1 0...LED output D4 disabled. (High impedance) 1...LED output D4 enabled					
21	man_sw_led3	0	RW	If man_mode=1 0...LED output D3 disabled. (High impedance) 1...LED output D3 enabled					
20	man_sw_led2	0	RW	If man_mode=1 0...LED output D2 disabled. (High impedance) 1...LED output D2 enabled					
19	man_sw_led1	0	RW	If man_mode=1 0...LED output D1 disabled. (High impedance) 1...LED output D1 enabled					
18:17	diode_ctrl	0	RW	Connection of Photodiodes PD1, PD2, PD3, PD4 to the photodiode amplifier. 0...PD1-PD4 are connected 1...PD1 synchronous to LED1, PD2 sync/to LED2, PD3 sync/to LED3, PD4 sync/to LED4 2...PD1 synchronous to LED1, PD2 sync/to LED1, PD3 sync/to LED2, PD4 sync/to LED2 3...PD1 synchronous to LED1, PD2 sync/to LED1, PD3 sync/to LED4, PD4 sync/to LED4 Note that AFE_PD_CFG.pdX takes precedence - to turn OFF one photo diode, the respective bit (pd1...pd4) has to be de-asserted in the AFE_PD_CFG register.					
				AFE_PD_CFG.pdX	diode_ctrl	Photo Diode1	Photo Diode2	Photo Diode3	Photo Diode4
				0	xx	OFF	OFF	OFF	OFF
				1	00	ON	ON	ON	ON
				1	01	LED1	LED2	LED3	LED4
				1	10	LED1	LED1	LED2	LED2
1	11	LED1	LED1	LED4	LED4				

0x20: AFE_MAN_SEQ_CFG					
Field	Name	Rst	Type	Description	
13	dma_disable	0	RW	ADC DMA disable 1...ADC result has to be read from adc_data 0...ADC result(s) is/are written to memory	
12:10	led4_mode	0	RW	LED4 mode	
				<b>Setting</b>	<b>Behavior</b>
				0	Always OFF
				1	Always ON when sequencer is active
				2	Controlled by sequencer
				3	Controlled by sequencer, only ON in even iterations: 0, 2, 4 etc.
				4	Controlled by sequencer, only ON in odd iterations: 1, 3, 5 etc.
				5	Controlled by sequencer, only ON in every fourth iteration, starting at 3: 3, 7, 11 etc.
9:7	led3_mode	0	RW	LED3 mode	
				<b>Setting</b>	<b>Behavior</b>
				0	Always OFF
				1	Always ON when sequencer is active
				2	Controlled by sequencer
				3	Controlled by sequencer, only ON in even iterations: 0, 2, 4 etc.
				4	Controlled by sequencer, only ON in odd iterations: 1, 3, 5 etc.
				5	Controlled by sequencer, only on in every fourth iteration, starting at 2: 2, 6, 10 etc.

0x20: AFE_MAN_SEQ_CFG					
Field	Name	Rst	Type	Description	
6:4	led2_mode	0	RW	LED2 mode	
				<b>Setting</b>	<b>Behavior</b>
				0	Always OFF
				1	Always ON when sequencer is active
				2	Controlled by sequencer
				3	Controlled by sequencer, only ON in even iterations: 0, 2, 4 etc.
				4	Controlled by sequencer, only ON in odd iterations: 1, 3, 5 etc.
				5	Controlled by sequencer, only ON in every fourth iteration, starting at 1: 1, 5, 9 etc.
3:1	led1_mode	0	RW	LED1 mode	
				<b>Setting</b>	<b>Behavior</b>
				0	Always OFF
				1	Always ON when sequencer is active
				2	Controlled by sequencer
				3	Controlled by sequencer, only ON in even iterations: 0, 2, 4 etc.
				4	Controlled by sequencer, only ON in odd iterations: 1, 3, 5 etc.
				5	Controlled by sequencer, only ON in every fourth iteration, starting at 0: 0, 4, 8 etc.
0	seq_en	0	RW	0...Disables sequencer 1...Enables sequencer	

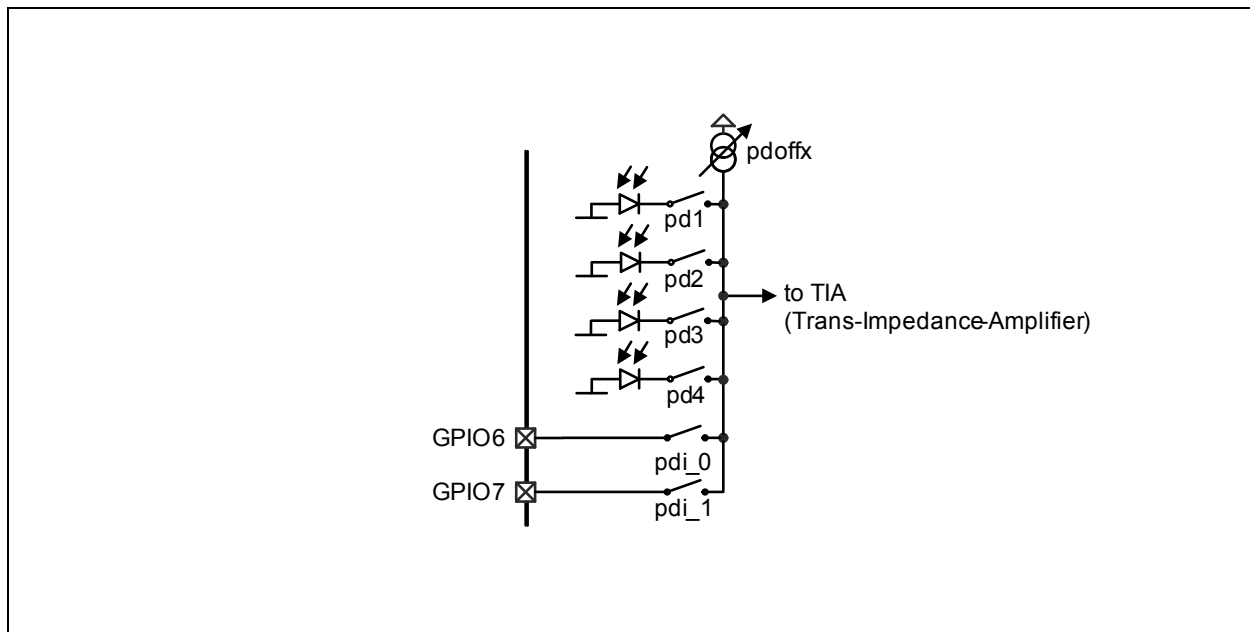


### Photodiode Selection

In order to have flexible arrangement of the use photodiodes, PD1-PD4 can be individually connected to the photodiode amplifier input. The optional offset current allows cancellation of constant light sources like sunlight. In case of an external photodiode or any other sensor with (low) current output, the pins GPIO6 and GPIO7 can be used as input.

Additionally the sequencer can control the diodes – see `diode_ctrl` described in register `AFE_MAN_SEQ_CFG`.

Figure 15:  
Photodiode Selection



**AFE\_PD\_CFG Register (Addr: 0x08)**

The AFE\_PD\_CFG register is used to configure the input to the photo amplifier.

**Figure 16:**  
AFE\_PD\_CFG Register

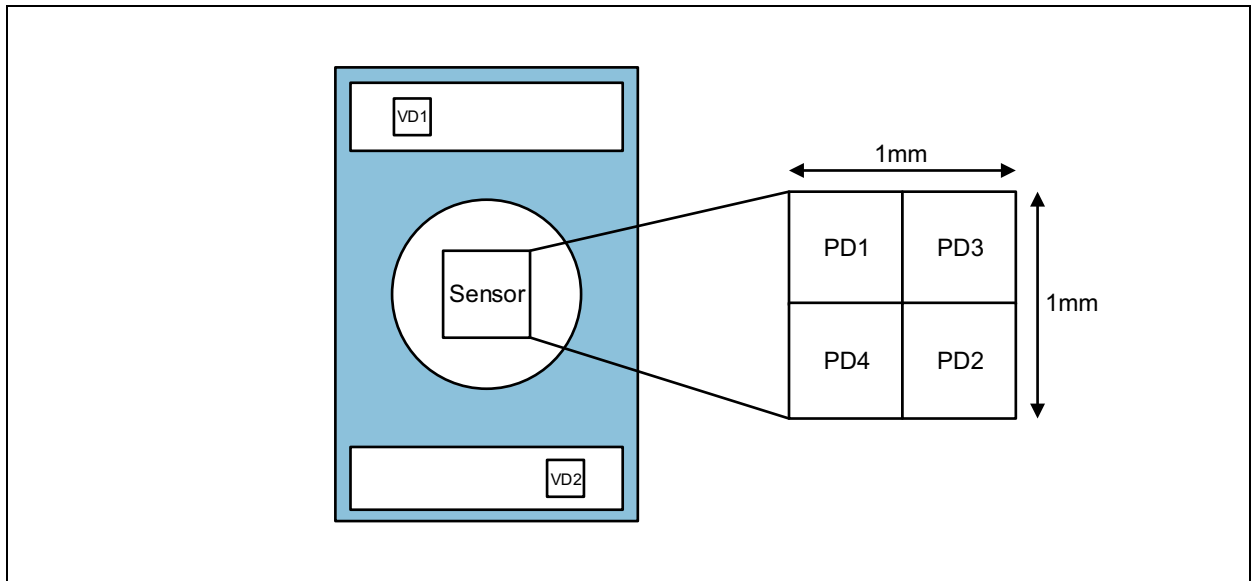
Addr: 0x08		AFE_PD_CFG		
Bit	Bit Name	Default	Access	Description
25	sd_hld	0	R/W	SD hold 0 ... Output of synchronous demodulator is forced to SIGREF if not set to +1 or -1 1 ... Output of synchronous demodulator is tristated if not set to +1 or -1
23	led4_supply_low	0	SC_WS <sup>(1)</sup>	If this bit is cleared, LED4 current sink voltage was below its compliance voltage
22	led3_supply_low	0	SC_WS <sup>(1)</sup>	If this bit is cleared, LED3 current sink voltage was below its compliance voltage.
21	led2_supply_low	0	SC_WS <sup>(1)</sup>	If this bit is cleared, LED2 current sink voltage was below its compliance voltage.
20	led1_supply_low	0	SC_WS <sup>(1)</sup>	If this bit is cleared, LED1 current sink voltage was below its compliance voltage.
15:8	pdoffx	0x00	R/W	Input offset current loffset = pdoffx*10nA 00000000...Offset source is turned OFF
5	pd4	0	R/W	0 ... Photodiode PD4 is disconnected from photo amplifier 1 ... Photodiode PD4 is connected to photo amplifier (as defined in diode_ctrl)
4	pd3	0	R/W	0 ... Photodiode PD3 is disconnected from photo amplifier 1 ... Photodiode PD3 is connected to photo amplifier (as defined in diode_ctrl)
3	pd2	0	R/W	0 ... Photodiode PD2 is disconnected from photo amplifier 1 ... Photodiode PD2 is connected to photo amplifier (as defined in diode_ctrl)
2	pd1	0	R/W	0 ... Photodiode PD1 is disconnected from photo amplifier 1 ... Photodiode PD1 is connected to photo amplifier (as defined in diode_ctrl)
1	pdi_1	0	R/W	0 ... GPIO7-input is disconnected from photo amplifier 1 ... GPIO7-input is connected to photo amplifier
0	pdi_0	0	R/W	0 ... GPIO6-input is disconnected from photo amplifier 1 ... GPIO6-input is connected to photo amplifier

**Note(s):**

1. SC\_WS: Self clear, write sets: These registers are reset by the hardware. Set to '1' before using them.

**Photodiode Characteristics**

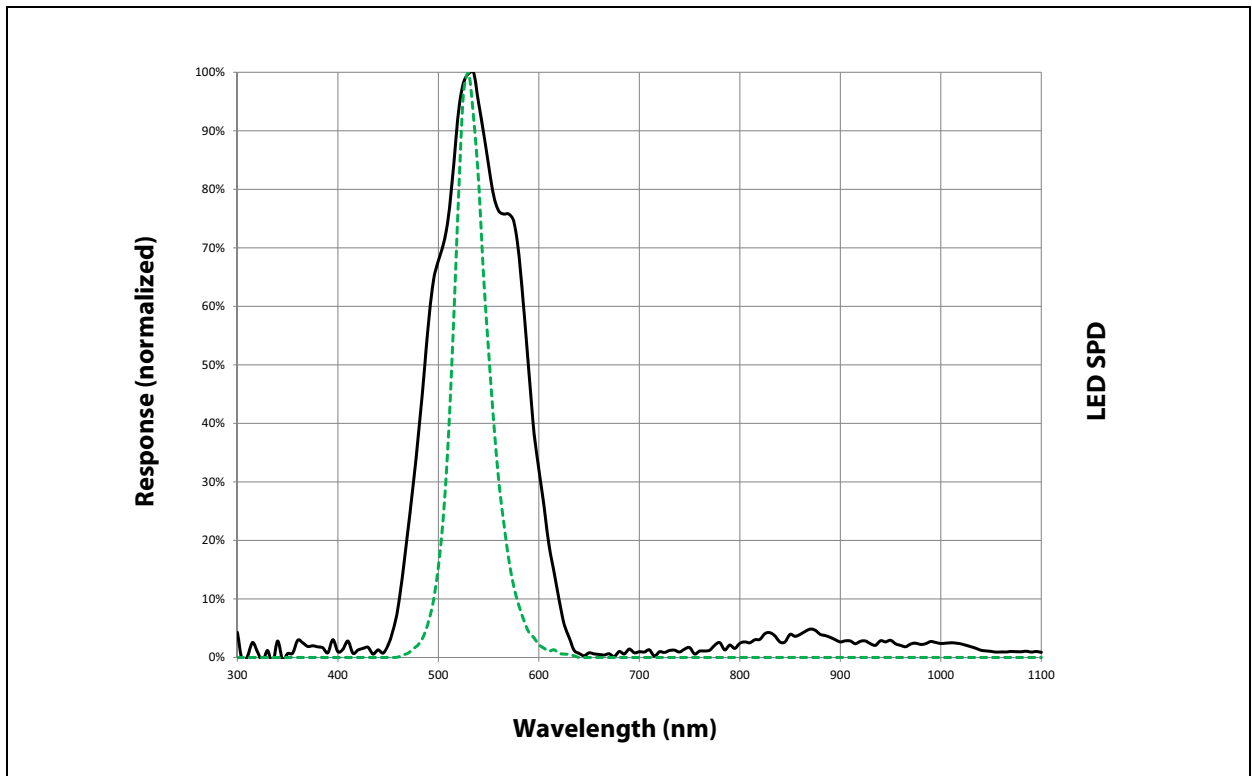
**Figure 17:**  
Photodiode Arrangement



**Note(s):**

1. Orientation as in Figure 115 or Figure 3.

**Figure 18:**  
AS7000-AA Photodiode Sensitivity (Solid Black) and LED Emission Spectrum (Dotted Green) – Dual Green LED Configuration



**Note(s):**

1. Perpendicular light source.
2. LEDs and Filters are shown for Dual Green LED Configuration.

**Figure 19:**  
**Operating Characteristics of Each Photodiode, VDD=3V, T<sub>AMB</sub>=25°C (unless otherwise noted)**

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
Re	Irradiance responsivity	$\lambda_p=525\text{nm}$ , 4 photodiodes used pd1/2/3/4=1, gain_g=4x, gain_en=1, pd_ampres=7M $\Omega$ dual green LED configuration filters		76		mV/ ( $\mu\text{W}$ /cm <sup>2</sup> )
Id	Dark current	$E_e=0$	0		1	nA
Ios	Extrapolated offset current		-1		1	nA

**Note(s):**

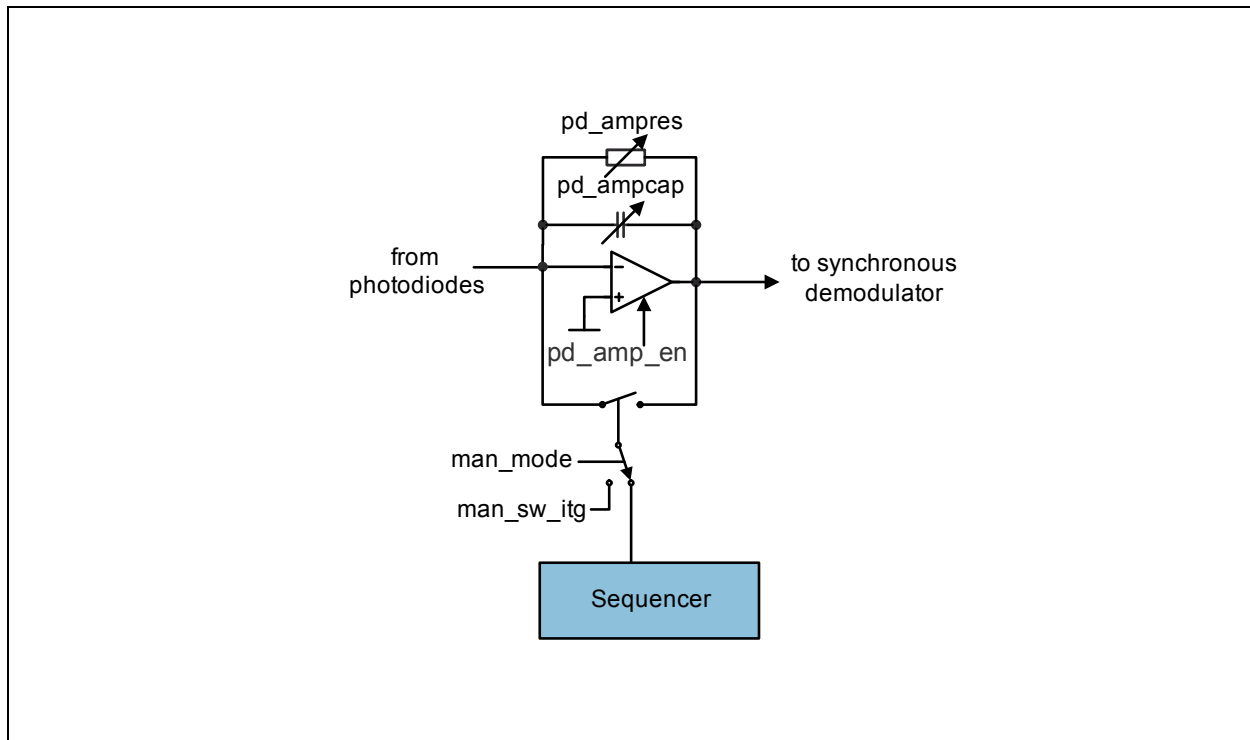
1. For monochromatic light of 555nm, one lux corresponds to 0.146  $\mu\text{W}/\text{cm}^2$ . That is, one obtains 6.5 lux per  $\mu\text{W}/\text{cm}^2$

### Photodiode Trans-Impedance Amplifier (TIA)

The photodiode amplifier can be configured in three different modes:

- Photocurrent to frequency converter
- Photocurrent to voltage converter
- Photocurrent integrator

**Figure 20:**  
Trans-Impedance-Amplifier (TIA)



The integration time  $t_{INT}$  is defined either by the sequencer ( $man\_mode=0$ ) or manually through the bit  $sw\_itg$  if  $man\_mode=1$ .

**Figure 21:**  
**Settings for the Programming of the TIA**

pd_ampres	pd12341	pd_ampcap	pd_ampcomp	pd_ampvo	Gain
1	1...4	13	1	15	1V/μA
2	1...4	7	1	15	2V/μA
3	1...4	5	1	15	3V/μA
4	1...2	2	0	15	5V/μA
	3...4	3			
5	1...2	2	0	15	7V/μA
	3...4	3			
6	1	1	0	15	10V/μA
	2...4	2			
7	1...2	1	0	15	15V/μA
	3...4	2			
<b>Low Bandwidth Mode</b>					
5	1...4	31	3	15	7V/μA
<b>Integrating Mode (pd_ampres=0)</b>					
0	1...4	10	3	15	1V/pQ
0	1...4	20	3	15	1/2V/pQ
0	1...4	30	3	15	1/3V/pQ

**Note(s):**

1. pd1234 ... number of active photodiodes (for example, pd1=1, pd2=0, pd3=1, pd4=0 -> pd1234=2)

**AFE\_PD\_AMPCFG Register (Addr: 0x0c)**

The AFE\_PD\_AMPCFG register is used to configure the operating mode of the photo-amplifier

**Figure 22:**  
AFE\_PD\_AMPCFG Register

Addr: 0x0c		AFE_PD_AMPCFG		
Bit	Bit Name	Default	Access	Description
31	pd_amp_en	0	R/W	0...Activates power down mode of photo-amplifier 1...Enables photo-amplifier
13:10	pd_amp_vo	15	R/W	Opamp offset. Use <b>ams</b> device drivers – these automatically configure this register.
9:8	pd_ampcomp	3	R/W	Opamp compensation. Use <b>ams</b> device drivers – these automatically configure this register.
7:5	pd_ampres	0x0	R/W	Feedback resistor 000...No resistor in feedback of amplifier 001...1MΩ 010...2MΩ 011...3MΩ 100...5MΩ 101...7MΩ 110...10MΩ 111...15MΩ
4:0	pd_ampcap	0x0	R/W	Feedback capacitor – automatically set by <b>ams</b> device drivers for modes using pd_ampres not 000b. Capacitor = pd_ampcap*0.1pF

For registers man\_mode and man\_sw\_itg see [AFE\\_MAN\\_SEQ\\_CFG](#).

### Voltage Mode of the Photodiode Amplifier

The output voltage of the photodiode amplifier is depending on the feedback component:

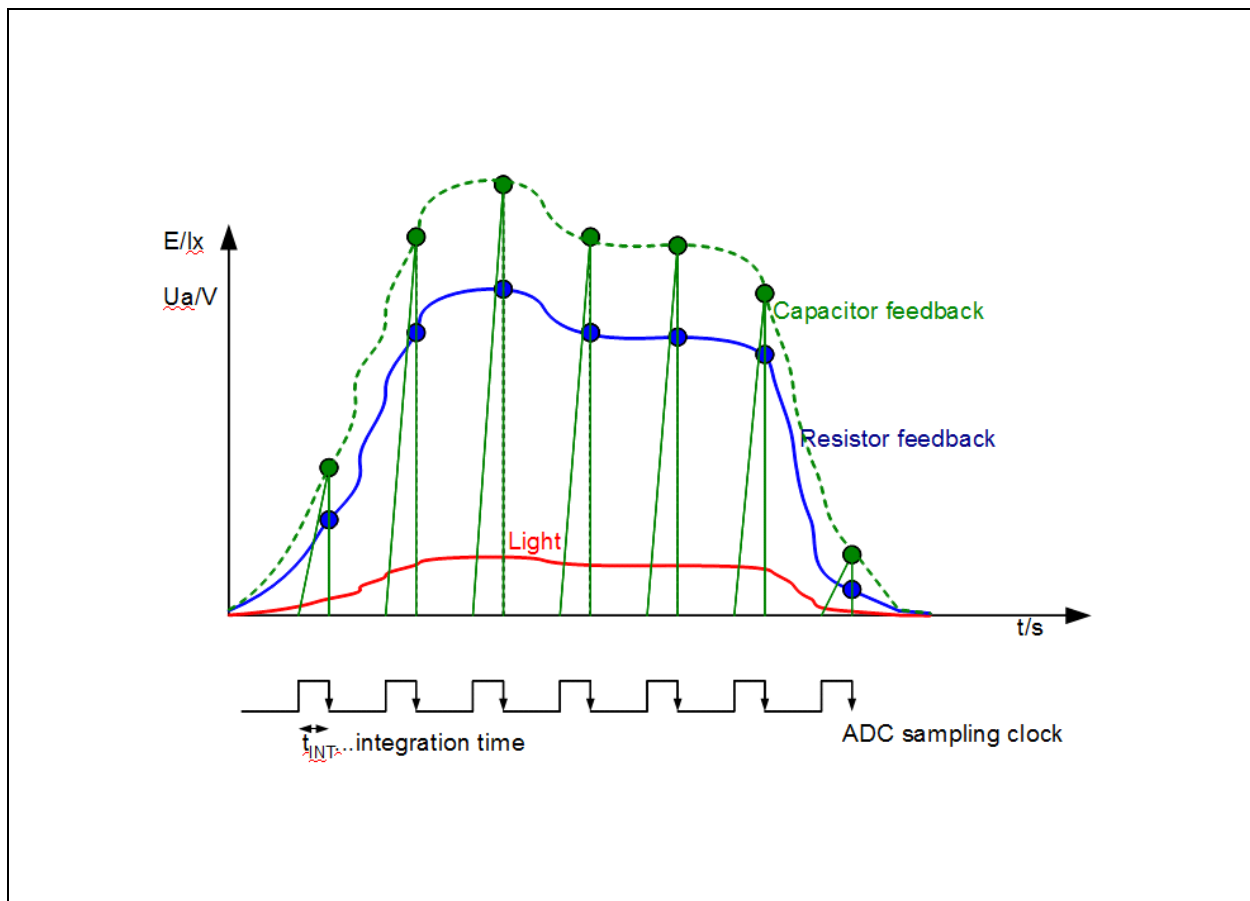
(EQ1) Feedback resistor:  $U_{out} = I_{photo} \cdot R_{fb}$

(EQ2) Feedback capacitor:  $U_{out} = I_{photo} \cdot \frac{t_{INT}}{C_{fb}}$

**Note(s):** The integration time  $t_{INT}$  is defined either by the sequencer ( $man\_mode=0$ ) or manually through the bit  $sw\_itg$  if  $man\_mode=1$ .

For the synchronous demodulator only use the resistive feedback.

**Figure 23:**  
Difference Between Resistive and Capacitive Feedback





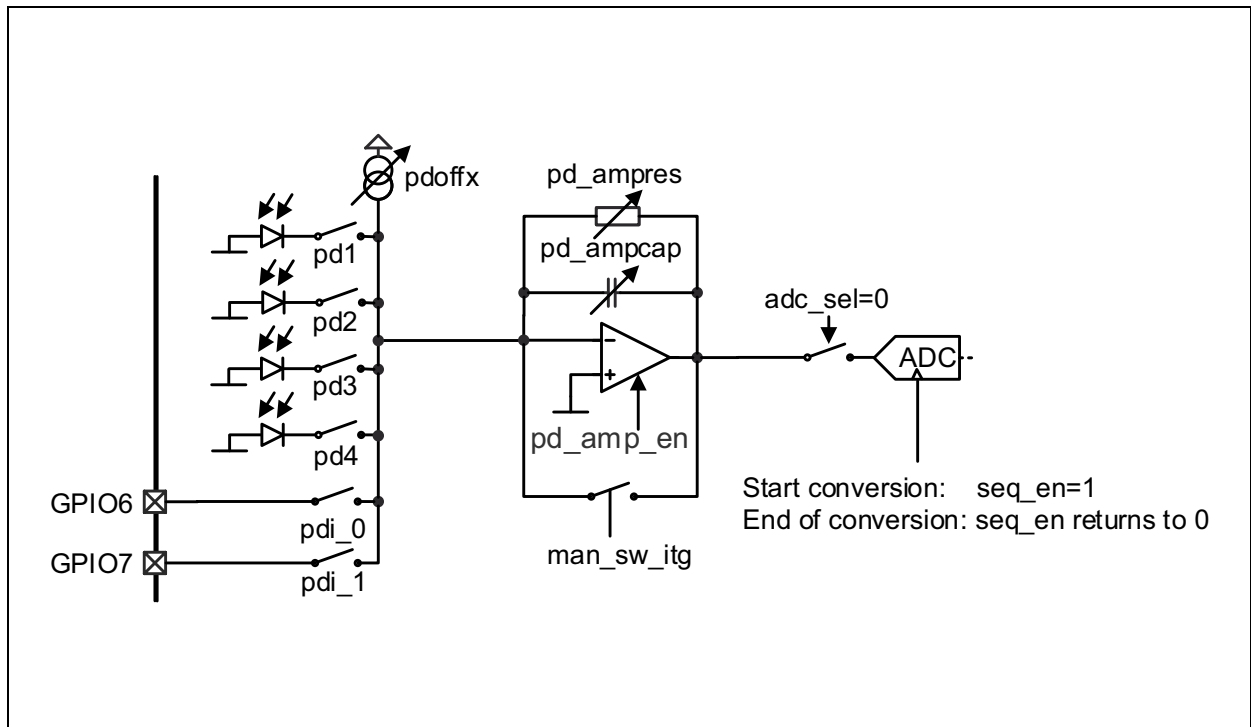
### Optical Front End Operating Modes

Once the photodiode amplifier is configured the measurement can be done in two different ways. Either the LED-outputs, the photodiode amplifier and the ADC are controlled manually by means of register bits, or they are controlled by a built in sequencer.

#### Manual Operation of The Optical Frontend:

The optical front end can be manually controlled via the AFE\_MAN\_SEQ\_CFG register using `man_mode=1`.

**Figure 24:**  
Manual Operation of the Optical Frontend and LED



**Note(s):**

1. Applies only if `man_mode=1`.

For manual operation of the LEDs and its current sinks see [LED-Driver](#).

### Sequencer

In order to synchronize the LED-currents, the integration time and the ADC-sampling time, a built in sampling Sequencers can be used. The sequencer generates the 16 bit-timings based on a 1  $\mu$ s clock. The results of the analog to digital conversion are automatically stored in a pipeline buffer or in register `adc_data`.

The timings can be programmed with following registers (apply for `man_mode=0`):

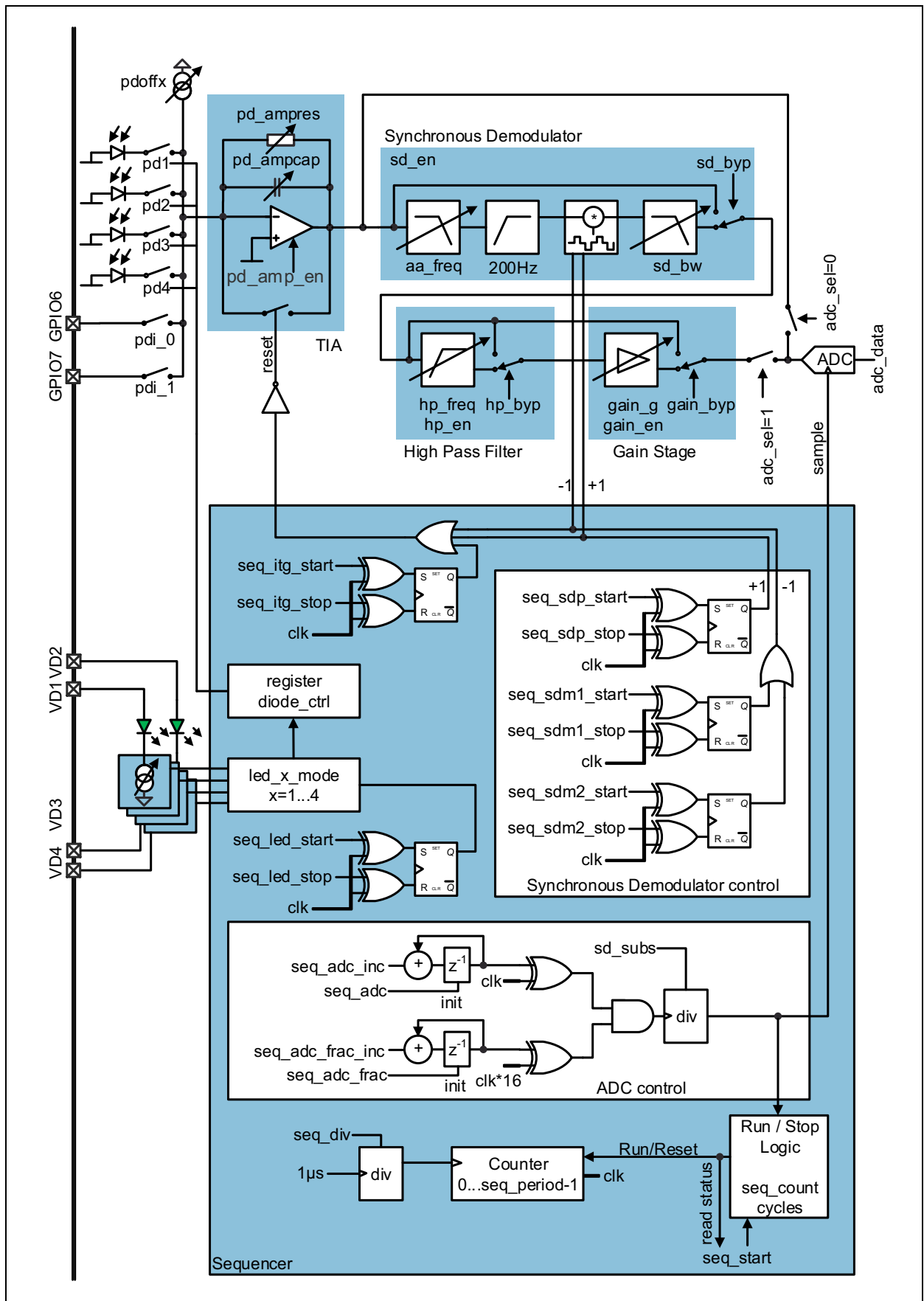
**Figure 25:**  
Sequencer Control Registers Overview

Register	Description
<code>seq_div</code>	Divider of the 1 $\mu$ s input clock
<code>seq_count</code>	Number of measurements in one sequence
<code>seq_start</code>	Writing 1 starts the sequencer, 0 stops the sequencer
<code>seq_period</code>	Time of one measurement cycle
<code>seq_led_start</code>	Start time of the LED drivers within one cycle
<code>seq_led_stop</code>	Stop time of the LED drivers within one cycle
<code>seq_itg_start</code>	Start time of the integrator
<code>seq_itg_stop</code>	Stop time of the integrator
<code>seq_sdp_start</code>	Start time of the synchronous demodulator's positive multiplication
<code>seq_sdp_stop</code>	Stop time of the synchronous demodulator's positive multiplication
<code>seq_sdm1_start</code>	Start time of the synchronous demodulator's negative multiplication 1
<code>seq_sdm1_stop</code>	Stop time of the synchronous demodulator's negative multiplication 1
<code>seq_sdm2_start</code>	Start time of the synchronous demodulator's negative multiplication 2
<code>seq_sdm2_stop</code>	Stop time of the synchronous demodulator's negative multiplication 2
<code>seq_adc</code> , <code>seq_adc_fract</code>	Sampling position of the ADC in single steps / in 1/16th steps
<code>seq_adc_inc</code> , <code>seq_adc_inc_fract</code>	Increment of the sampling position of the ADC after each measurement in single steps / in 1/16th steps
<code>sd_subs</code>	Subsampling ratio between sequencer frequency and ADC sampling frequency – use for adjusting the ADC sampling frequency at a lower speed than the sequencer cycle frequency

**Note(s):**

1. The lowest data value of all registers except `seq_count`, `seq_div`, `seq_adc_inc`, `seq_adc_inc_fract` and `seq_adc_fract` is 1.

Figure 26:  
Block Diagram of Sequencer



### Sequencer Registers

For registers `man_mode`, `man_sw_sdmult`, `man_sw_sdpol`, `man_sw_itg`, `man_sw_led4`, `man_sw_led3`, `man_sw_led2`, `man_sw_led1`, `diode_ctrl`, `dma_disable`, `led4_mode`, `led3_mode`, `led2_mode` and `led1_mode`, `seq_en` see [AFE\\_MAN\\_SEQ\\_CFG](#) .

For register `sd_subs` see [AFE\\_SC\\_CFG](#) .

#### AFE\_SEQ\_DIV\_CNT Register (Addr: 0x24)

The `AFE_SEQ_DIV_CNT` register sets the input divider for the main clock.

**Figure 27:**  
AFE\_SEQ\_DIV\_CNT Register

Addr: 0x24		AFE_SEQ_DIV_CNT		
Bit	Bit Name	Default	Access	Description
23:8	<code>seq_div</code>	0x0000	R/W	Divider value; Sequencer time increment $t_{clk} = (seq\_div + 1) * 1\mu s$
7:0	<code>seq_count</code>	0x00	R/W	Number of measurements in one sequence. IF <code>seq_count = 0x00</code> the sequencer is running continuously.

#### AFE\_SEQ\_START Register (Addr: 0x28)

In `AFE_SEQ_START` register the configured sequencer can be started.

**Figure 28:**  
AFE\_SEQ\_START Register

Addr: 0x28		AFE_SEQ_START		
Bit	Bit Name	Default	Access	Description
0	<code>seq_start</code>	0	R/W	1...Starts the sequencer. Sequencer is running according to the configurations in the sequencer registers Writing 0 stops the sequencer(s). In manual mode, writing 1 starts one ADC conversion. Reading returns 1 if the sequencer is running (sequencer mode), respectively if the ADC is converting (manual mode) and it returns to 0 once the ADC has finished its conversion

**AFE\_SEQ\_PER Register (Addr: 0x2C)**

The AFE\_SEQ\_PER register sets one measurement cycle of the sequencer.

**Figure 29:**  
AFE\_SEQ\_PER Register

Addr: 0x2C		AFE_SEQ_PER		
Bit	Bit Name	Default	Access	Description
15:0	seq_period	0x0000	R/W	Sequencer period $T = seq\_period * seq\_div * 1\mu s$

**AFE\_SEQ\_LED Register (Addr: 0x30)**

The AFE\_SEQ\_LED register sets the LED drive timing. Data is stored as 16-bit value

**Figure 30:**  
AFE\_SEQ\_LED Register

Addr: 0x30		AFE_SEQ_LED		
Bit	Bit Name	Default	Access	Description
31:16	seq_led_start	0x0000	R/W	LED start time; the LED starts one cycle later to allow the analog biasing to settle before the current is enabled.
15:0	seq_led_stop	0x0000	R/W	LED stop time

**AFE\_SEQ\_ITG Register (Addr: 0x34)**

The AFE\_SEQ\_ITG register sets the photoamplifier integration time if using capacitive feedback respectively removes the short of the resistive feedback. Data is stored as 16-bit value

**Figure 31:**  
AFE\_SEQ\_ITG Register

Addr: 0x34		AFE_SEQ_ITG		
Bit	Bit Name	Default	Access	Description
31:16	seq_itg_start	0x0001	R/W	Integrator start time (start time=1 and stop time=0 means that it's - by default - always ON) Turning OFF the integrator actually means discharge the capacitor for capacitive integration mode, without the synchronous demodulator.
15:0	seq_itg_stop	0x0000	R/W	Integrator stop time

**AFE\_SEQ\_SDP Register (Addr: 0x38)**

The AFE\_SEQ\_SDP register sets the synchronous demodulator positive multiplication time. Data is stored as 16-bit value

**Figure 32:**  
**AFE\_SEQ\_SDP Register**

Addr: 0x38		AFE_SEQ_SDP		
Bit	Bit Name	Default	Access	Description
31:16	seq_sdp_start	0x0000	R/W	Positive multiplication start time
15:0	seq_sdp_stop	0x0000	R/W	Positive multiplication stop time

**AFE\_SEQ\_SDM1 Register (Addr: 0x3C)**

The AFE\_SEQ\_SDM1 register sets the synchronous demodulator negative multiplication time 1. Data is stored as 16-bit value

**Figure 33:**  
**AFE\_SEQ\_SDM1 Register**

Addr: 0x3C		AFE_SEQ_SDM1		
Bit	Bit Name	Default	Access	Description
31:16	seq_sdm1_start	0x0000	R/W	Negative multiplication start time 1
15:0	seq_sdm1_stop	0x0000	R/W	Negative multiplication stop time 1

**AFE\_SEQ\_SDM2 Register (Addr: 0x40)**

The AFE\_SEQ\_SDM2 register sets the synchronous demodulator negative multiplication time 2. Data is stored as 16-bit value

**Figure 34:**  
**AFE\_SEQ\_SDM2 Register**

Addr: 0x40		AFE_SEQ_SDM2		
Bit	Bit Name	Default	Access	Description
31:16	seq_sdm2_start	0x0000	R/W	Negative multiplication start time 2
15:0	seq_sdm2_stop	0x0000	R/W	Negative multiplication stop time 2

**AFE\_SEQ\_ADC Register (Addr: 0x44)**

The AFE\_SEQ\_ADC register defines the time when the ADC starts sampling during each measurement cycle. The fraction setting permits a definition of the sampling point as a 1/16 fraction of a sequencer cycle. If seq\_div=0 (1us sequencer clock), then one unit is equivalent to 62.5ns. If, e.g. seq\_div=4 (5us) then the resolution of the fract register is 62.5ns\*5=312.5ns

**Figure 35:**  
AFE\_SEQ\_ADC Register

Addr: 0x44		AFE_SEQ_ADC		
Bit	Bit Name	Default	Access	Description
31:28	seq_adc_inc_fract	0x0	R/W	ADC delay increment : seq_adc_inc_fract/16 fractional
27:24	seq_adc_fract	0x0	R/W	ADC start delay: seq_adc_fract/16 fractional
23:16	seq_adc_inc	0x00	R/W	ADC increment to the adc sample time after each conversion.
15:0	seq_adc	0x0000	R/W	ADC Sampling time; changes of this register have no effect as long as the sequencer is running (seq_en=1).

**AFE\_SEQ\_COUNTER Register (Addr: 0x80)**

The AFE\_SEQ\_COUNTER register shows the counter value of the sequence counter and period counter

**Figure 36:**  
AFE\_SEQ\_COUNTER Register

Addr: 0x80		AFE_SEQ_COUNTER		
Bit	Bit Name	Default	Access	Description
31:24	subs_counter	0x00	R	Current subsampling counter value
23:16	sequence_counter	0x00	R	Current sequence counter value
15:0	cycle_counter	0x0000	R	Current cycle counter value

**AFE\_ADC\_COUNTER Register (Addr: 0x84)**

The AFE\_ADC\_COUNTER register shows the current value of the ADC counter

**Figure 37:**  
AFE\_ADC\_COUNTER Register

Addr: 0x84		AFE_ADC_COUNTER			
Bit	Bit Name	Default	Access	Description	
7:0	adc_counter	0x00	R	Current ADC counter value	

**Example Sequencer Configurations**

Used `adc_clock = 0` and `adc_highres=0` for the examples to shorten the ADC settling time. As `seq_div = 1` and `seq_period=40`, one sequence is 80µs.

**Example 1**

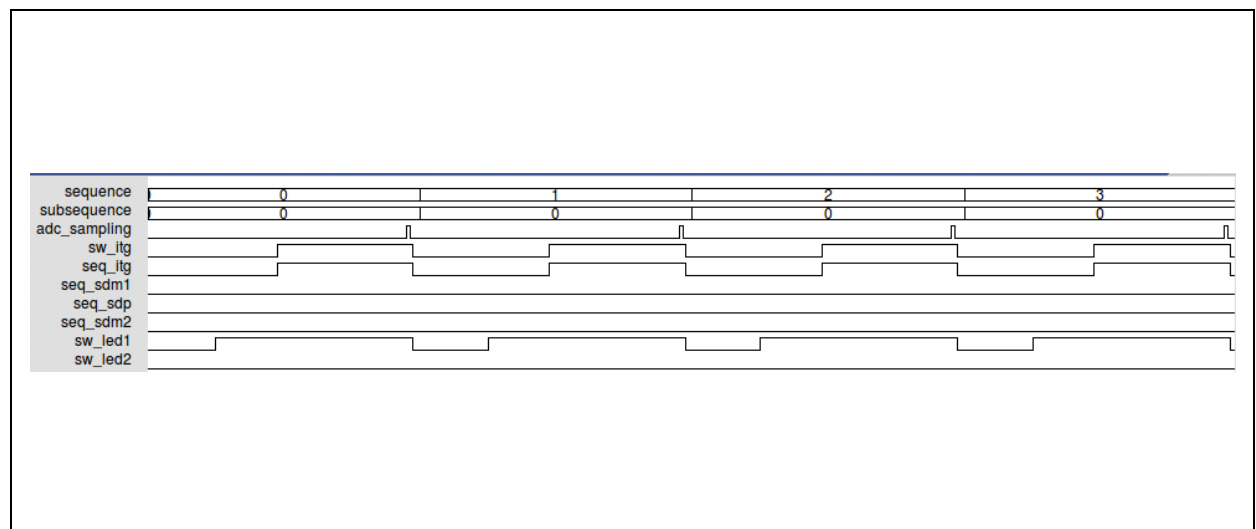
Making 4 measurements with LED1 only.

Integration time is 20 cycles. LED is turned on 10 cycles before integration starts to avoid current bouncing errors.

**Figure 38:**  
Sequencer Example 1

seq_period	seq_div	seq_count	seq_led_start	seq_led_stop	seq_itg_start	seq_itg_stop	seq_adc	seq_adc_inc	led1_mode	led2_mode
40	1	4	10	40	20	40	39	0	2	0

**Figure 39:**  
Sequencer Example 1 Waveform





**Example 2**

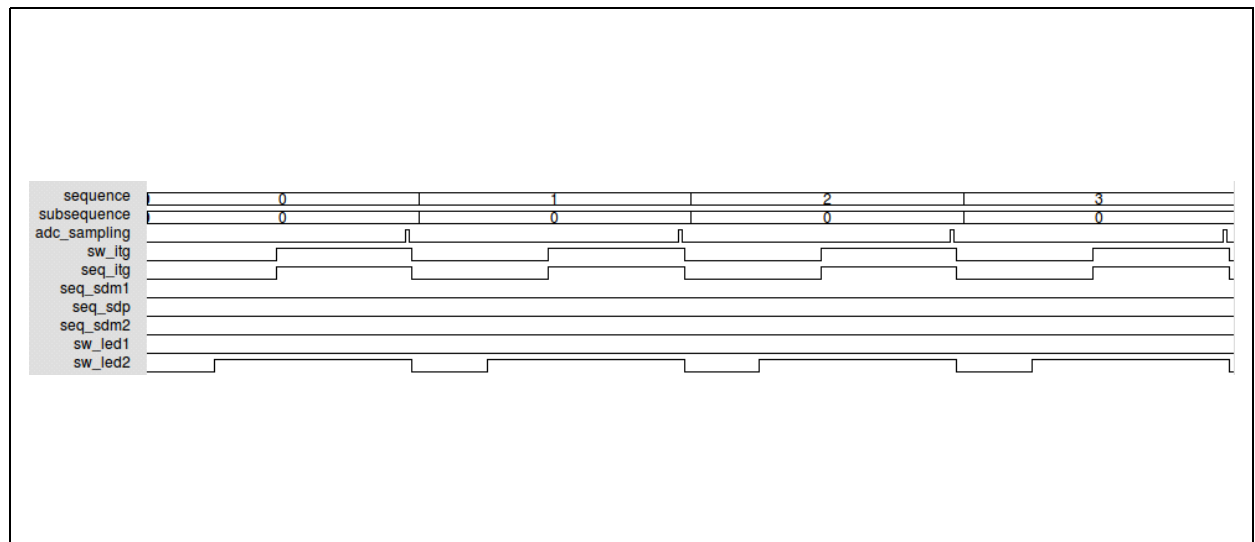
Making 4 measurements with LED2 only.

Integration time is 20 cycles. LED is turned ON 10 cycles before integration starts to avoid current bouncing errors.

**Figure 40:**  
Sequencer Example 2

seq_period	seq_div	seq_count	seq_led_start	seq_led_stop	seq_itg_start	seq_itg_stop	seq_adc	seq_adc_inc	led1_mode	led2_mode
40	1	4	10	40	20	40	39	0	0	2

**Figure 41:**  
Sequencer Example 2 Waveform



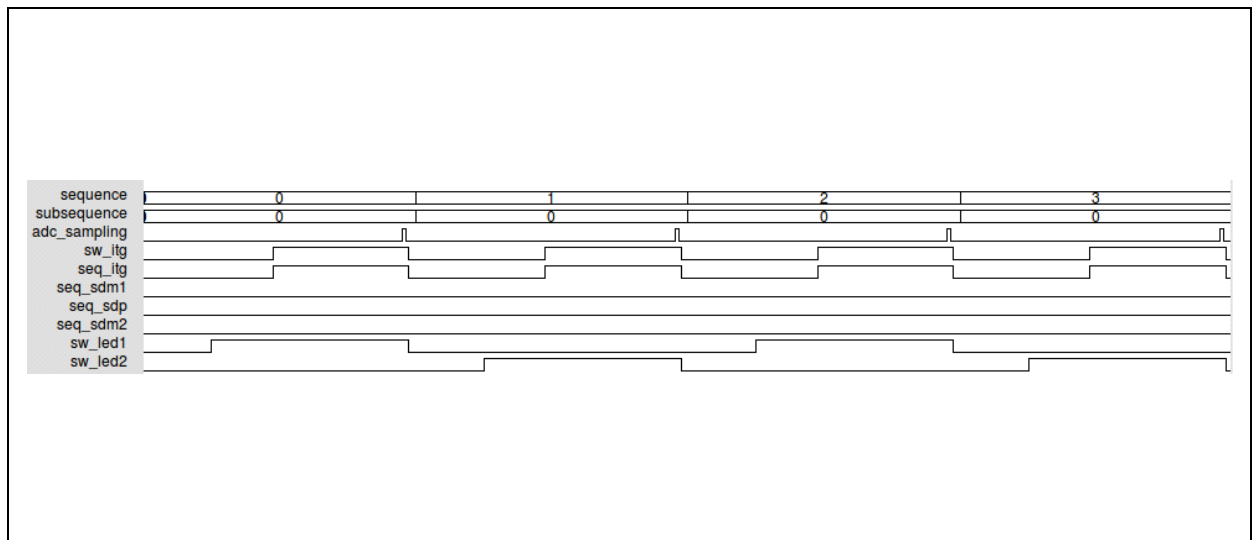
**Example 3**

Making 4 measurements, switching between LED1 and LED2. Integration time is 20 cycles. LED is turned ON 10 cycles before integration starts to avoid current bouncing errors.

**Figure 42:**  
Sequencer Example 3

seq_period	seq_div	seq_count	seq_led_start	seq_led_stop	seq_itg_start	seq_itg_stop	seq_adc	seq_adc_inc	led1_mode	led2_mode
40	1	4	10	40	20	40	39	0	3	4

**Figure 43:**  
Sequencer Example 3 Waveform



**Example 4**

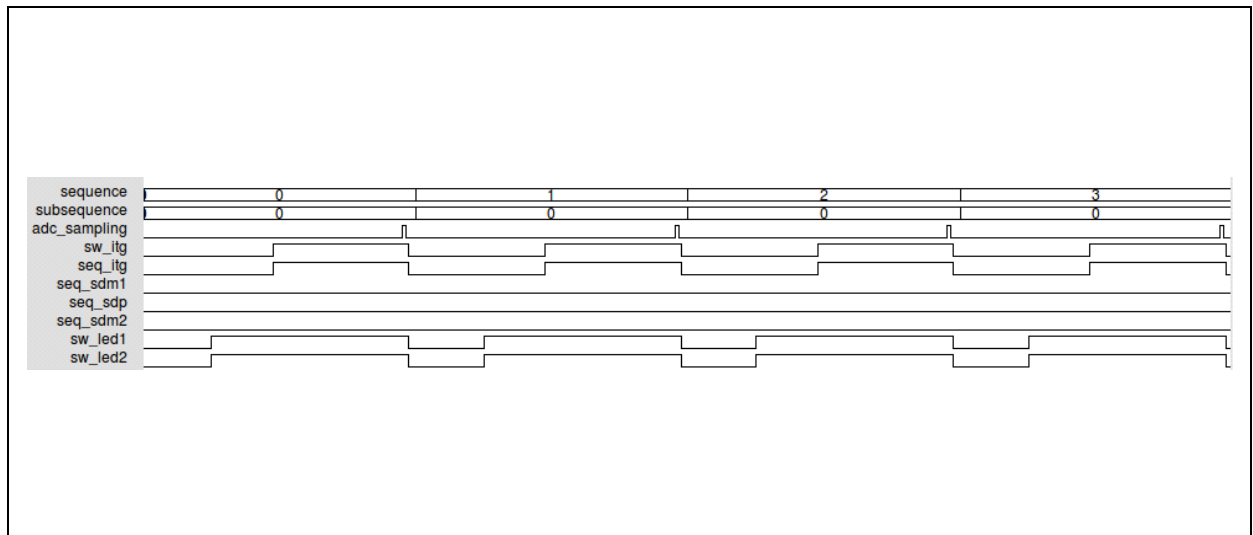
Making 4 measurements, switching LED1 and LED2 simultaneously.

Integration time is 20 cycles. LED is turned ON 10 cycles before integration starts to avoid current bouncing errors.

**Figure 44:**  
Sequencer Example 4

seq_period	seq_div	seq_count	seq_led_start	seq_led_stop	seq_itg_start	seq_itg_stop	seq_adc	seq_adc_inc	led1_mode	led2_mode
40	1	4	10	40	20	40	39	0	2	2

**Figure 45:**  
Sequencer Example 4 Waveform



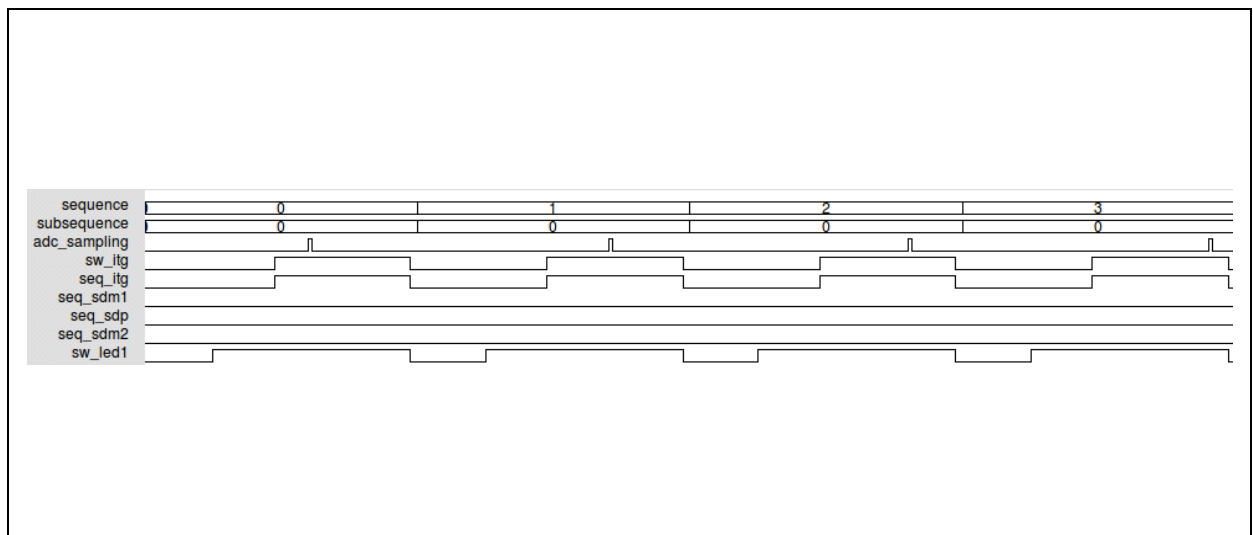
**Example 5**

Making 4 measurements with LED1 only and subsampling. Integration time is 20 cycles. LED is turned ON 10 cycles before integration starts to avoid current bouncing errors. ADC sampling starts 5 cycles delayed every measurement.

**Figure 46:**  
**Sequencer Example 5**

seq_period	seq_div	seq_count	seq_led_start	seq_led_stop	seq_itg_start	seq_itg_stop	seq_adc	seq_adc_inc	led1_mode	led2_mode
40	1	4	10	40	20	40	25	4	2	0

**Figure 47:**  
**Sequencer Example 5 Waveform**



**Example 6**

Making 4 measurements with LED1 only and subsampling.

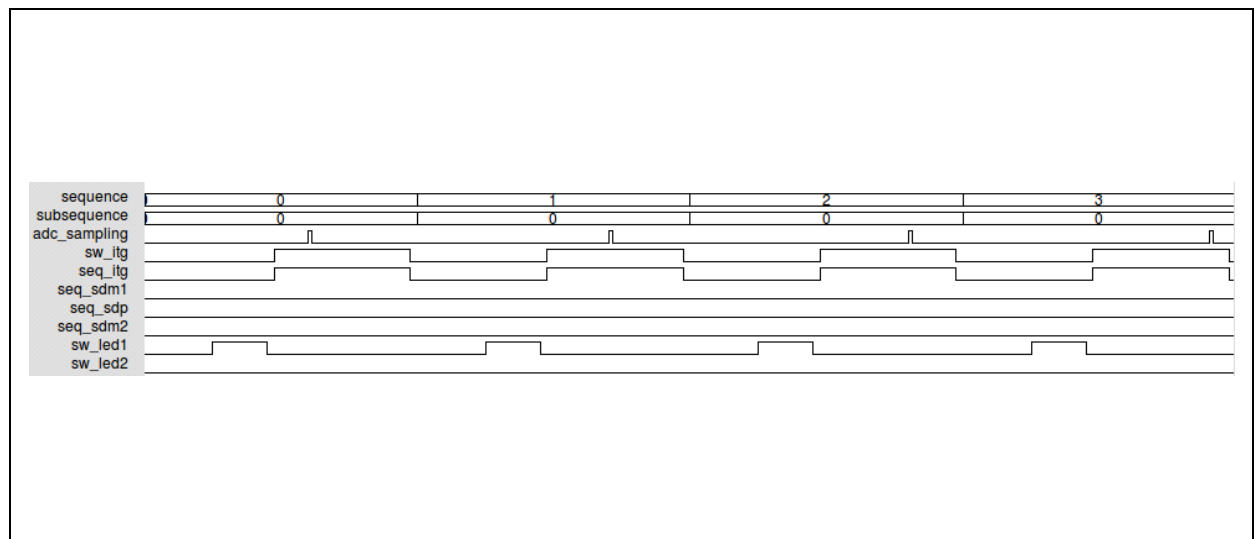
Integration time is 20 cycles. LED is turned OFF 10 cycles before integration starts to measure fluorescent response of a sensor.

ADC sampling starts 5 cycles delayed every measurement.

**Figure 48:**  
Sequencer Example 6

seq_period	seq_div	seq_count	seq_led_start	seq_led_stop	seq_itg_start	seq_itg_stop	seq_adc	seq_adc_inc	led1_mode	led2_mode
40	1	4	10	19	20	40	25	4	2	0

**Figure 49:**  
Sequencer Example 6 Waveform



**Example 7**

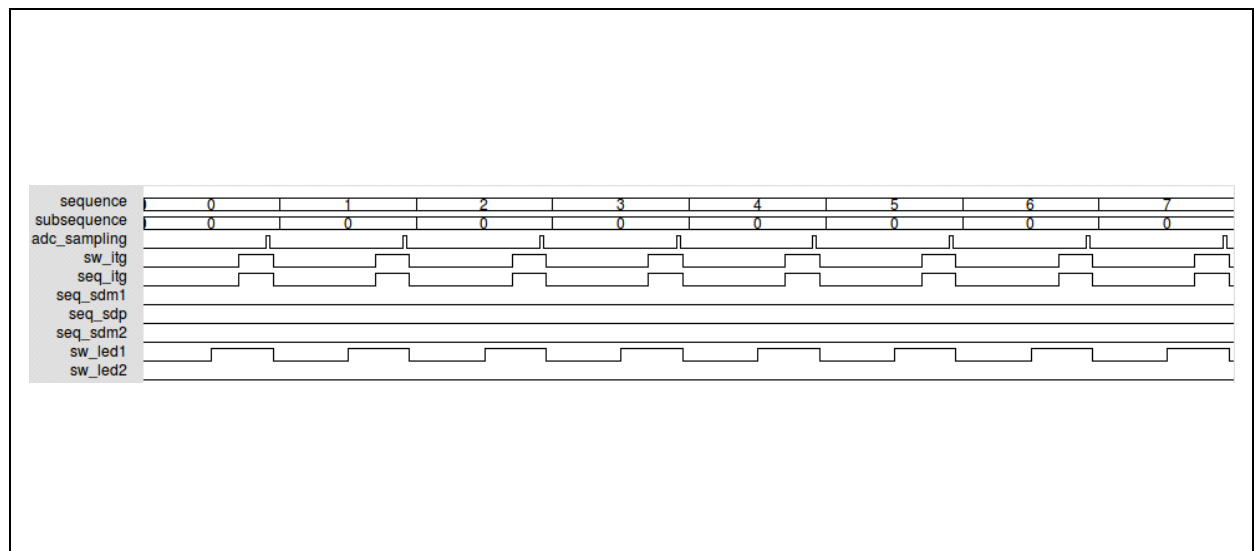
Making 8 measurements with LED1 only. Reduced cycle time to 40µs.

Integration time is 5 cycles. LED is turned ON 5 cycles before integration starts to avoid current bouncing errors.

**Figure 50:**  
**Sequencer Example 7**

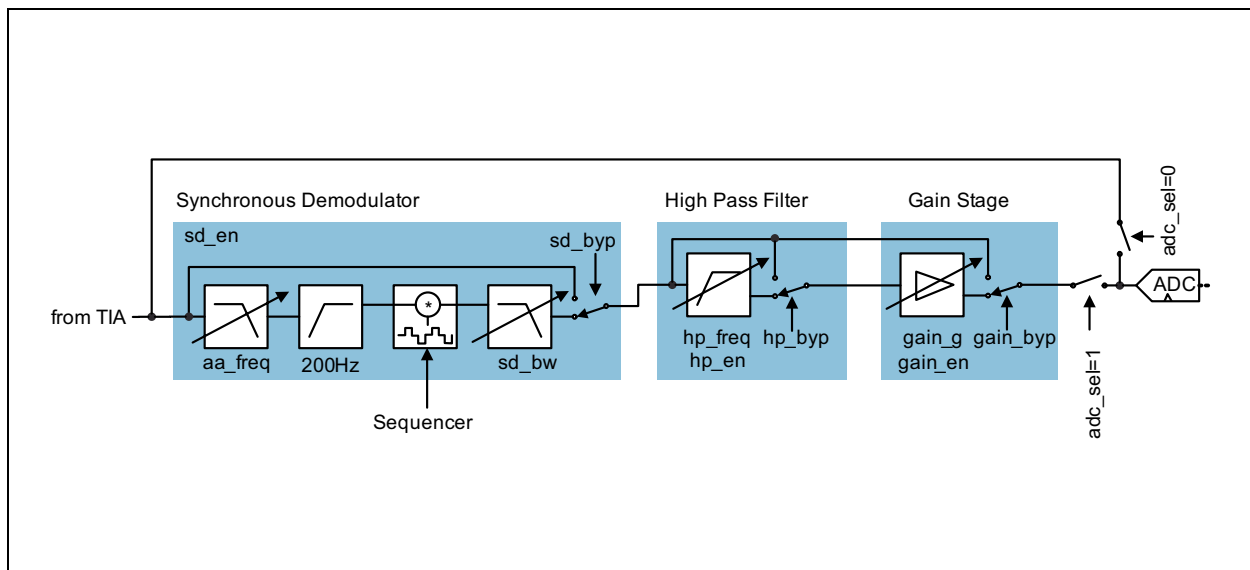
seq_period	seq_div	seq_count	seq_led_start	seq_led_stop	seq_itg_start	seq_itg_stop	seq_adc	seq_adc_inc	led1_mode	led2_mode
20	1	8	10	20	15	20	19	0	2	0

**Figure 51:**  
**Sequencer Example 7 Waveform**



## Optical Signal Conditioning

Figure 52:  
Optical Signal Conditioning



### Synchronous Demodulator

An optional synchronous demodulator can be used to detect small optical signals in the presence of large unwanted noise (ambient light). Since the detector synchronizes to the LED frequency, the demodulator can only be used if the measurement sequencer is running.

It includes input filter (high pass at 200Hz, adjustable low pass) and an 2nd order adjustable output low pass. The demodulator itself multiplies the signal by +1 / 0 / -1 with a timing which is controlled by the sequencer.

**Note(s):** The optical signal conditioning stage need sigref\_en=1 for operation.

### High Pass Filter

An optional high pass filter can be used to remove unwanted DC-components from the signal and allows further amplification. In order to guarantee fast settling times of the filter, four cutoff frequencies can be chosen.

### Gain Stage

An optional gain stage can be used to amplify the signal after the DC-component has been removed.

### Optical Signal Conditioning Registers

Register bit sigref\_en see register [AFE\\_LED\\_CFG](#).

**Figure 53:**  
AFE\_SC\_CFG

0x70: AFE_SC_CFG					
Field	Name	Rst	Type	Description	
26	sd_pol_init	0	RW	The low level driver shall ensure that this register is 0 if one of the seq_sdm pulses is first, and is 1 if the seq_sdp is first within a sequence.	
25:24	aa_freq	0	RW	Anti-aliasing filter cut-off frequency	
				<b>Setting</b>	<b>Signal</b>
				0	10kHz
				1	20kHz
				2	40kHz
20:13	sd_subs	0	RW	Synchronous demodulator subsampling ratio between sequencer frequency and ADC sampling frequency. $ADC-F_{sample} = Sequencer\_Frequency / (sd\_subs + 1)$ When setting to 0, then in every sequencer iteration the ADC will run. When setting to 1, then the first sequencer iteration will not trigger the ADC, but the second one will. Setting to N will make N iterations without ADC, followed by one iteration with the ADC measurement executed. It is recommended to use the ADC interrupt in this case and not the sequencer interrupt.	
12:11	sd_bw	0	RW	Synchronous demodulator low pass filter.	
				<b>Setting</b>	<b>Frequency</b>
				0	10Hz
				1	20Hz
				2	40Hz
10	hp_en	0	RW	0...Power down of the high pass filter 1...Enable high pass filter	
9	hp_byp	0	RW	0...HP filter is used 1...HP filter is bypassed	



0x70: AFE_SC_CFG					
Field	Name	Rst	Type	Description	
8:7	hp_freq	0	RW	High pass filter cutoff frequency	
				<b>Setting</b>	<b>Cutoff frequency</b>
				0	0.33Hz
				1	1.32Hz
				2	5.28Hz
				3	10.56Hz
6	sd_en	0	RW	0...Power down of the synchronous demodulator 1...Enable synchronous demodulator	
5	sd_byp	0	RW	0...Synchronous demodulator is used 1...Synchronous demodulator is bypassed	
4	gain_en	0	RW	0...Power down of the Gain stage 1...Enable Gain stage	
3	gain_byp	0	RW	0...Gain stage is used 1...Gain stage is bypassed	
2:0	gain_g	0	RW	Gain	
				<b>Setting</b>	<b>Gain</b>
				0	1
				1	2
				2	4
				3	8
				4	16
				5	32
				6	64
				7	don't use

### ***Sync Demodulator Example***

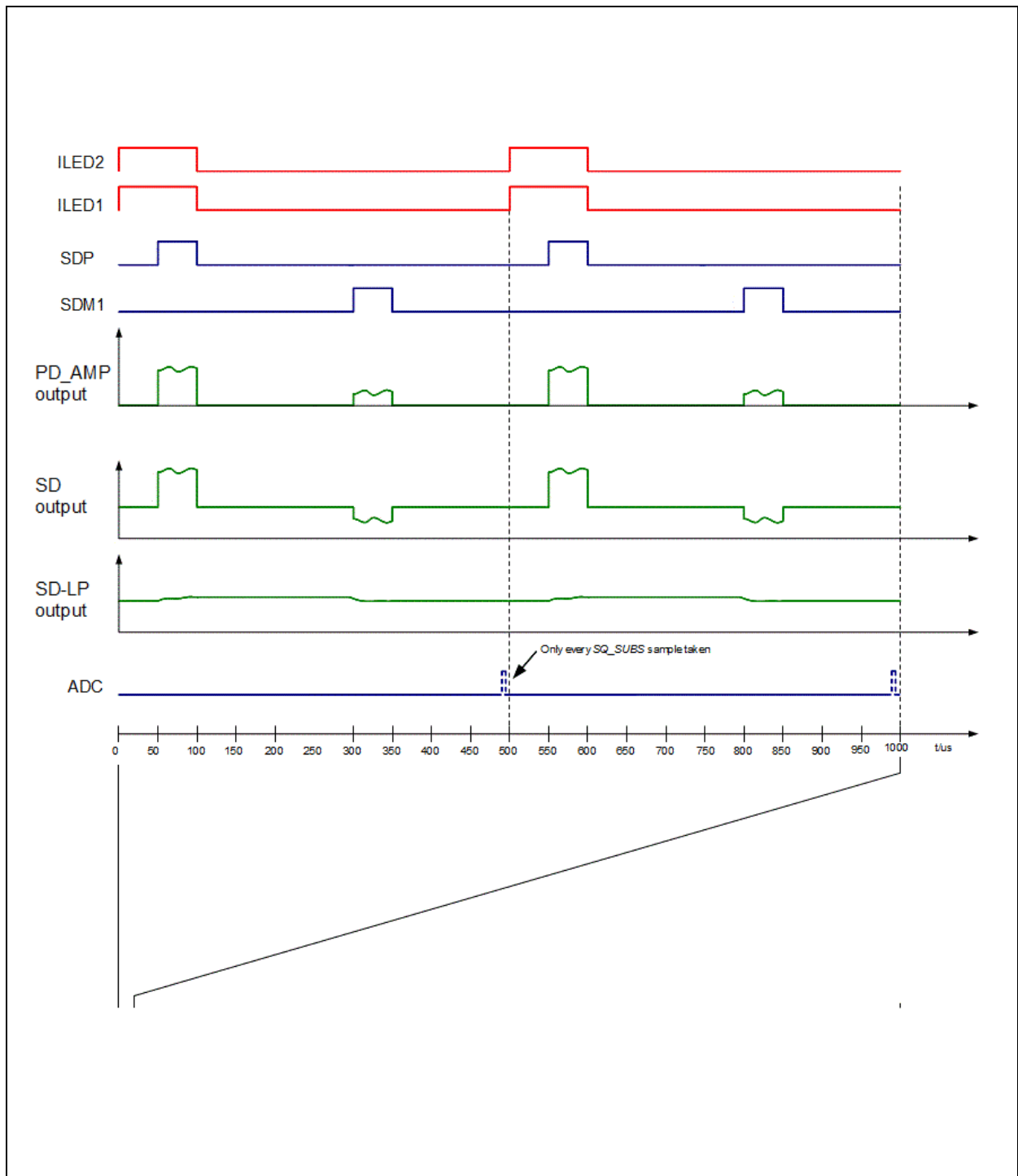
LED1 and LED2 should be modulated with 2kHz

Demodulated signal should be sampled with 20Hz for 1 second.

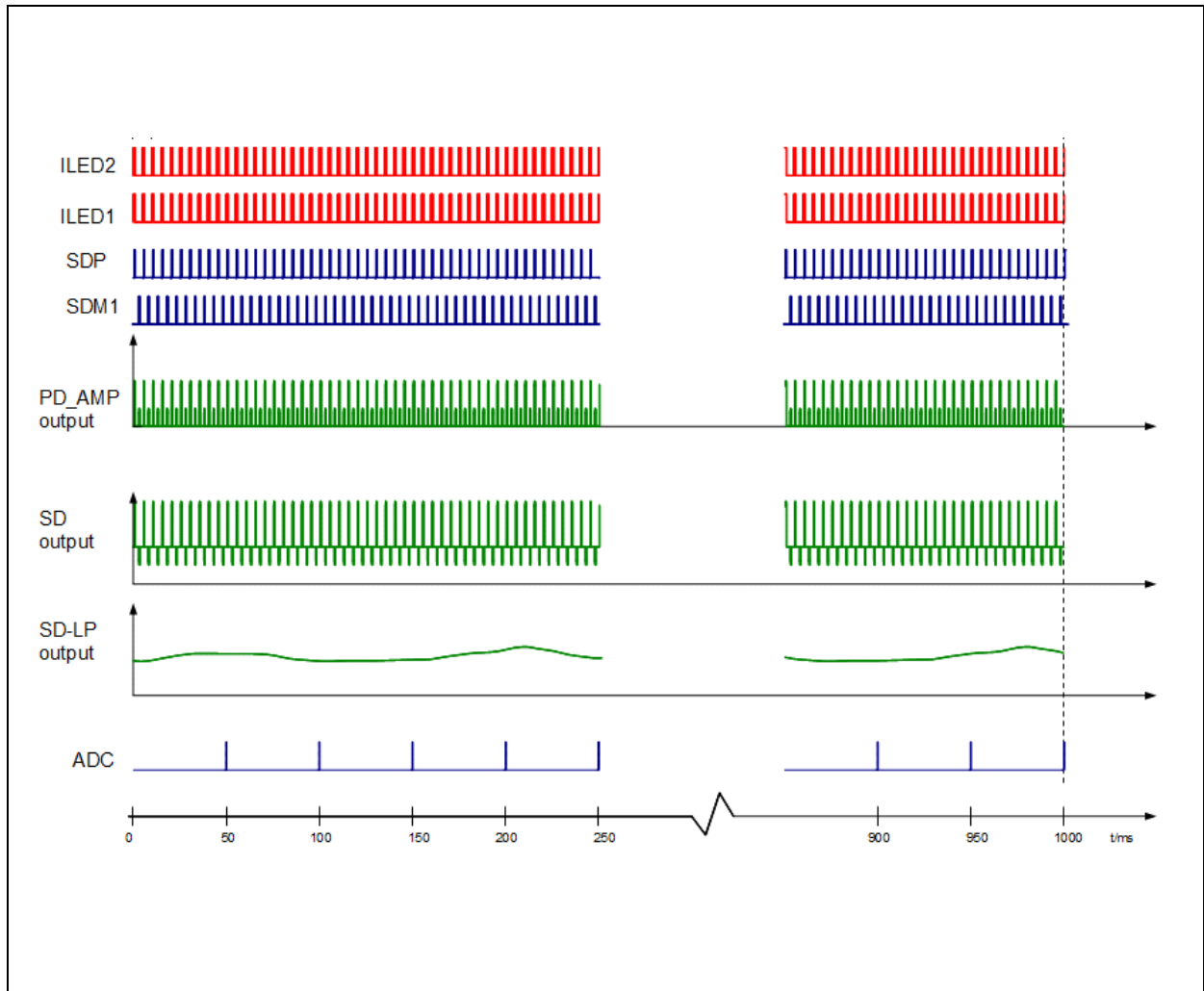
Calculation of sequencer values:

1. Modulation Frequency = 2kHz. Period = 500us.
2. Set sequencer period to 250us.  
-> seq\_div=0, seq\_period=500
3. Operation of LEDs between 0us and 100us (depends on LED and Amp-settings)  
-> seq\_led\_start=1, seq\_led\_stop=100
4. Operation of photo-amplifier and synchronous demodulator multipl. by +1 between 50us and 100us  
-> seq\_sdp\_start=50, seq\_sdp\_stop=100
5. Operation of photo-amplifier and synchronous demodulator multipl. by -1 between 300us and 350us  
-> seq\_sdm1\_start=300, seq\_sdm1\_stop=350
6. Sampling position at 495us + settling  
-> seq\_adc=490
7. ADC should only sample at 20Hz (50ms). This means sampling at every 50ms/500us = 100th sequencer run.  
sd\_subs=100
8. ADC values should be stored for 1 second. This means 1s/50ms = 20 samples must be stored.  
->seq\_count=20

**Figure 54:**  
Sync Demodulator Example Detail



**Figure 55:**  
Sync Demodulator Example





### AFE Registers

**Figure 57:**  
AFE\_LED\_CFG

0x00: AFE_LED_CFG				
Field	Name	Rst	Type	Description
18	sigref_en	0	RW	Signal reference: Is required for all analog blocks 0...Disable signal reference 1...Enable signal reference

**Figure 58:**  
AFE\_EAF

0x90: AFE_EAF					
Field	Name	Rst	Type	Description	
25	sigref_on_dac_buf	0	RW	If asserted, connect SIGREF to DAC buffer.	
24	measure_dac	0	RW	If this bit is asserted, the DAC output is connected to the gain stage input (independent of gpio_gst_in selection, therefore the DAC output is measureable on the GPIO pin)	
18:16	gpio_dac	0	RW	DAC on GPIO	
				<b>Setting</b>	<b>Meaning</b>
				0	No DAC biasing
				1	DAC on GPIO4
				2	DAC on GPIO5
				3	DAC on GPIO6
				4	DAC on GPIO1
				5	DAC on GPIO0

0x90: AFE_EAF					
Field	Name	Rst	Type	Description	
15:13	gpio_r_bias	0	RW	Resistive biasing	
				<b>Setting</b>	<b>Meaning</b>
				0	No resistive biasing
				1	Resistive biasing on GPIO4
				2	Resistive biasing on GPIO5
				3	Resistive biasing on GPIO6
				4	Resistive biasing on GPIO1
				5	Resistive biasing on GPIO0
12:10	gpio_i_bias	0	RW	Current biasing	
				<b>Setting</b>	<b>Meaning</b>
				0	No current biasing
				1	Current biasing on GPIO4
				2	Current biasing on GPIO5
				3	Current biasing on GPIO6
				4	Current biasing on GPIO1
				5	Current biasing on GPIO0
9:8	gpio_bias_current	0	RW	Current setting of gpio current bias	
				<b>Setting</b>	<b>Current</b>
				0	OFF
				1	10 $\mu$ A
				2	100 $\mu$ A
				3	1mA

0x90: AFE_EAF					
Field	Name	Rst	Type	Description	
7:5	gpio_gst_in	0	RW	Gain stage input selection	
				<b>Setting</b>	<b>Meaning</b>
				0	Not connected
				1	GPIO4
				2	GPIO5
				3	GPIO6
				4	GPIO1
				5	GPIO0
4:3	gst_ref	0	RW	Gain stage reference voltage	
				<b>Setting</b>	<b>Meaning</b>
				0	AGND
				1	DAC buffer
				2	SIGREF
3	Reserved – do not use				
2:0	gst_gain	0	RW	Gain stage gain	
				<b>Setting</b>	<b>Meaning</b>
				0	1
				1	2
				2	4
				3	8
				4	16
				5	32
				6	64
				7	Reserved – do not use



The AFE\_EAF register is used to configure the electrical frontend

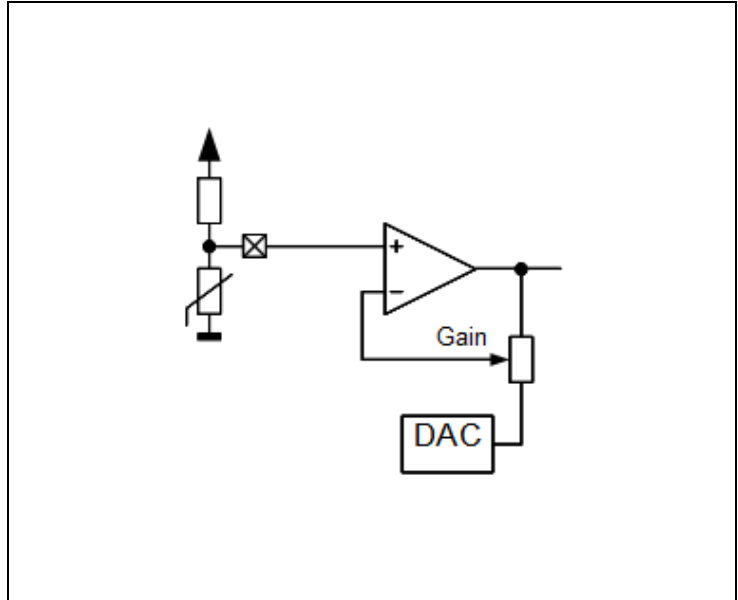
**Figure 59:**  
AFE\_EAF\_DAC

0x94: AFE_EAF_DAC				
Field	Name	Rst	Type	Description
9:0	dac_value	0	RW	DAC value (10 bit) 0x000 ... 0V 0x1FF ... 1.9V

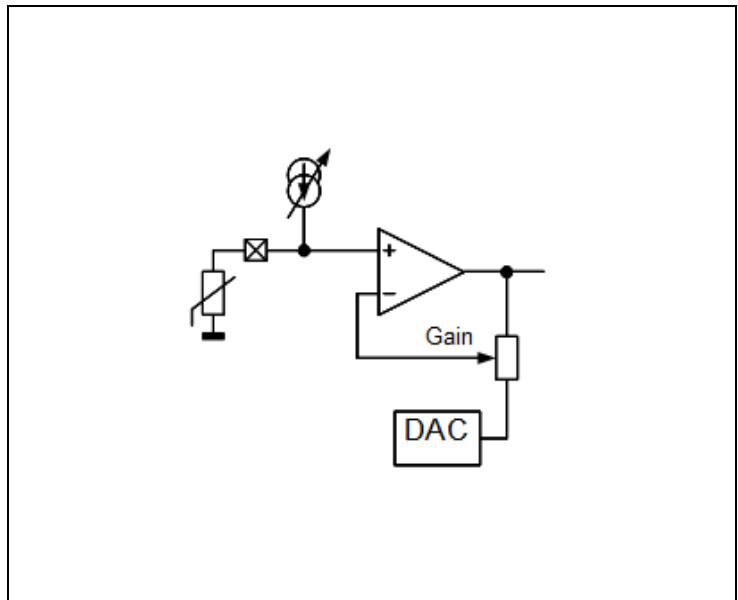
The AFE\_EAF\_DAC register is used to configure the dac value

### Possible Configurations of Every Amplifier Stage

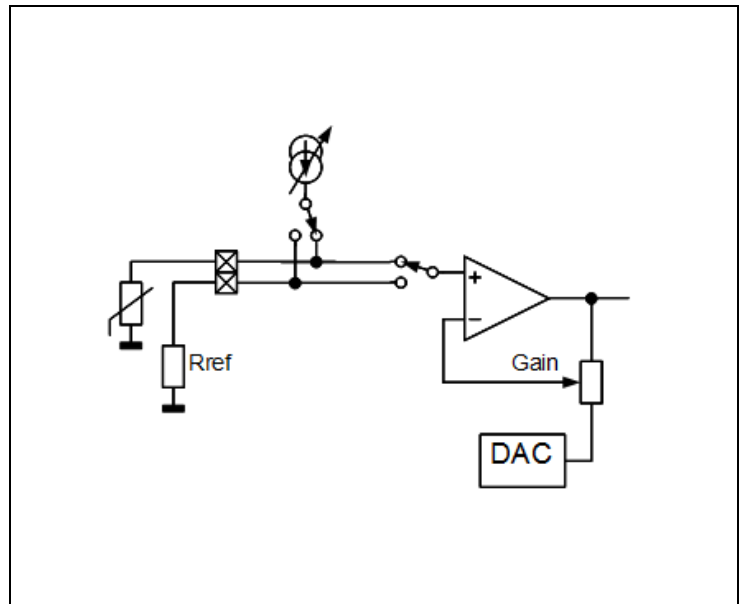
**Figure 60:**  
Non Inverting Amplifier With Offset and Input Voltage Divider (Temperature Sensor)



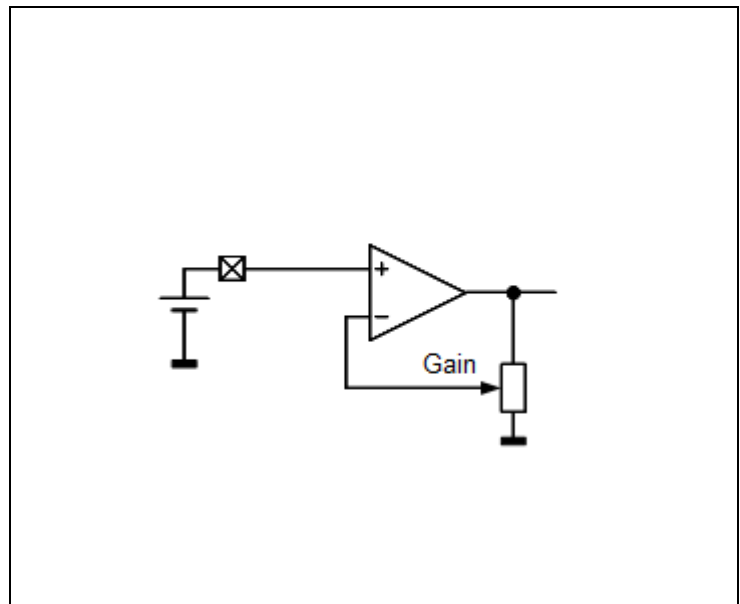
**Figure 61:**  
Non Inverting Amplifier With Current Source and Offset (Temperature Sensor)



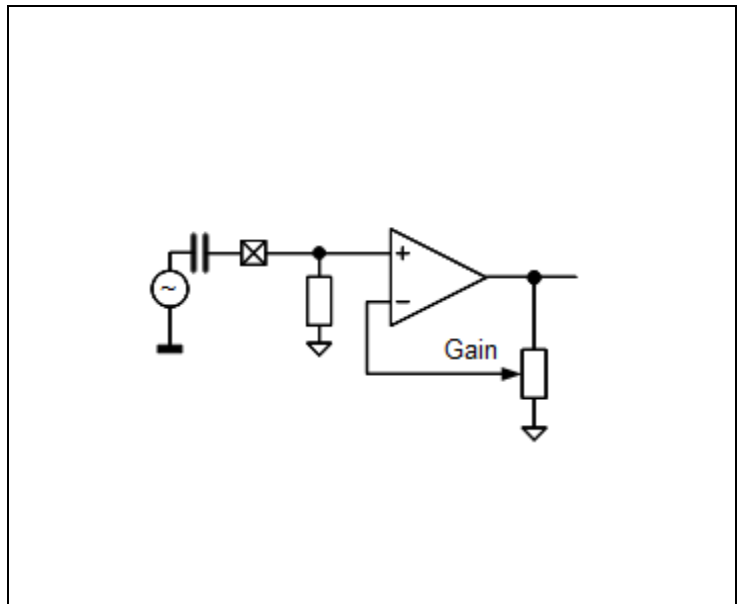
**Figure 62:**  
**Non Inverting Amplifier With Current Source and Reference Path (Temperature Sensor)**



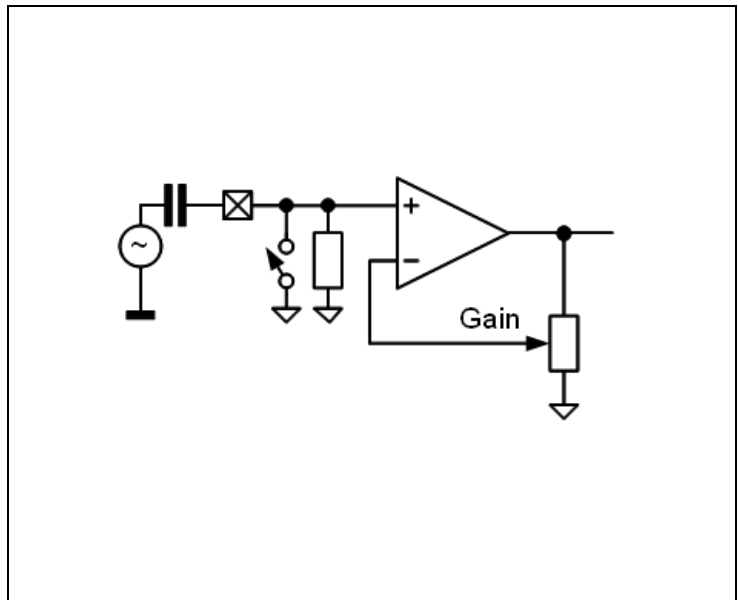
**Figure 63:**  
**Non Inverting Amplifier High Impedance, GND Referenced**



**Figure 64:**  
**Non Inverting Amplifier With DC-Blocking, Referenced to  $V_{ADCRref}/2$**



**Figure 65:**  
**Non Inverting Amplifier With DC-Blocking and Fast Settling Time, Referenced to  $ADCRref / 2$**

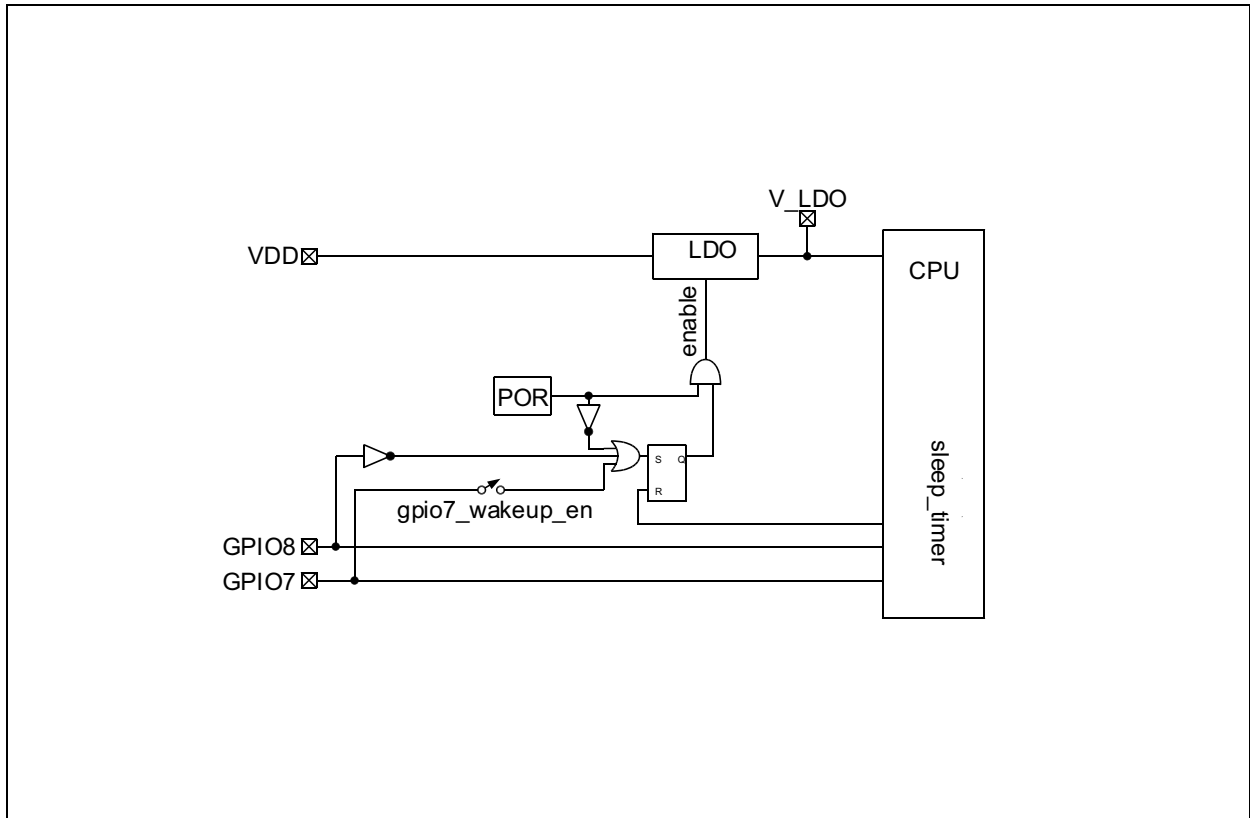


### ADC

The ADC is a 14bit successive-approximation register (SAR) type. It supports 12 bit with very fast conversion time up to 1MSPS and 14bit with moderate conversion time up to 250kSPS.

The ADC is started by the sequencer and its timing or in manual mode (man\_mode=1) by setting seq\_start=1 (seq\_start stays '1' as long as the conversion runs). The AS7000 can be configured to trigger an interrupt upon end of conversion.

**Figure 66:**  
ADC Internal Circuit and Multiplexer



For best accuracy the ADC needs to recalibrate itself – use **ams** SDK to initiate the calibration procedure.

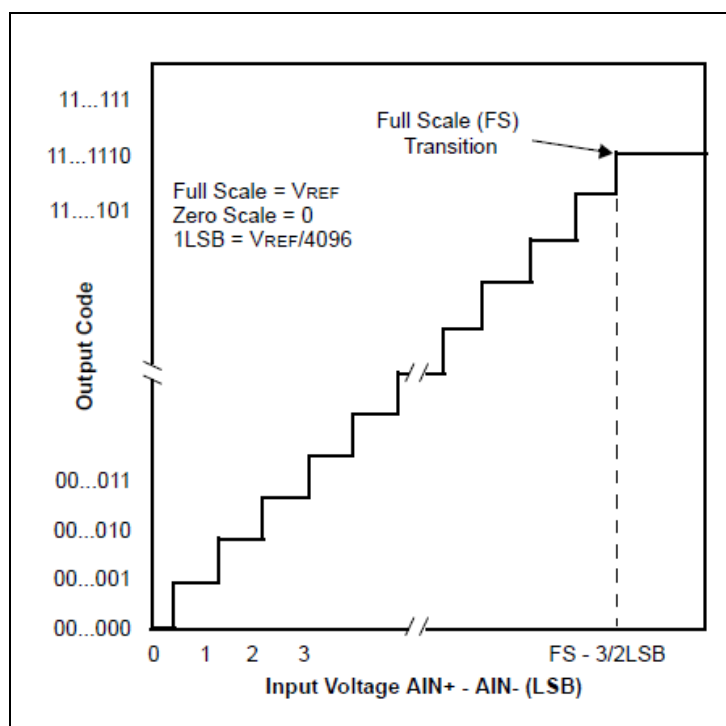
**Figure 67:**  
**Operating Characteristics of the ADC, VDD=3V, T<sub>AMB</sub>=25°C (unless otherwise noted)**

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
Vref	Reference voltage V_ADCRef			1.6		V
TCvref	Reference voltage temperature coefficient			±50		ppm/°C
	Resolution	adc_clock ≤ 1MHz Otherwise	14 12			Bit
INL	Relative accuracy		-8		8	LSB
DNL	Differential nonlinearity			±2		LSB
	Offset error			±8		LSB
	Gain error			±8		LSB
SNR	Signal-to-noise ratio	Fsample = 1kHz, Fsignal=100Hz		80		dB
THD	Total harmonic distortion	Fsample = 1kHz, Fsignal=100Hz		-70		dB
Tconv	Conversion rate	12 bit resolution	1			µs
Vin	Input voltage range		0		Vref	V

**Figure 68:**  
**ADC Output Codes (12 Bit Resolution Setting Range)**

**ADC Output Codes:**

For 14 bit resolution the output data range is 0 to 16383, one LSB represents Vref/16384.



**ADC Registers**

**Figure 69:**  
AFE\_ADC\_DATA

0x88: AFE_ADC_DATA				
Field	Name	Rst	Type	Description
13:0	adc_data	0	RO	Current ADC output signals

The ADC\_DATA register shows the current raw output of the ADC.

**Figure 70:**  
AFE\_ADC\_CFG

0xa4: AFE_ADC_CFG				
Field	Name	Rst	Type	Description
21	adc_selfpd	1	RW	1...Power down ADC when not converting; use this to conserve power, but set adc_settling_time to minimum 64µs to permit settling of the ADC reference buffer. 0 ... Always enabled ADC
20	adc_discharge	1	RW	0...Suppress ADC capacitor discharging 1...Discharge ADC capacitor before tracking If asserted, the capacitor is discharged before the tracking phase. If zero, the discharge phase is suppressed and the tracking phase is started one cycle earlier.

0xa4: AFE_ADC_CFG								
Field	Name	Rst	Type	Description				
19:17	adc_settling_time	5	RW	ADC settling time: Do not use in interleaved mode. It defines the number of ADC clock cycles the sampling window is kept open additionally to its 4 ADC clock cycles. If the gain stage in the optical frontend is used (gain_byp=0), set this to minimum 8µs. If adc_selfpd=1, set this to minimum 64µs and set adc_discharge=1.				
				<b>Setting</b>	<b>Periods</b>	<b>µs (@4MHz)</b>	<b>µs (@2MHz)</b>	<b>µs (@1MHz)</b>
				0	0	0	0	0
				1	4	1	2	4
				2	8	2	4	8
				3	16	4	8	16
				4	32	8	16	32
				5	64	16	32	64
				6	128	32	64	128
				7	256	64	128	256
				If adc_discharge=0 and adc_selfpd=0 and the TIA is connected directly to the ADC using following minimum settling times:				
				<b>pd_ampres</b>	<b>minimum adc_settling_time</b>			
1MΩ	1µs							
2MΩ-7MΩ	2µs							
10MΩ-15MΩ	3µs							



0xa4: AFE_ADC_CFG							
Field	Name	Rst	Type	Description			
15:12	adc_clock	7	RW	ADC clock divider: The ADC clock is freely configurable. Note that values other than 4MHz, 2MHz, 1MHz and 500kHz will make the resulting timing very confusing for the human observer.			
				<b>Setting</b>	<b>Periods</b>	<b>ns</b>	<b>kHz</b>
				0	2	125	8000
				1	4	250	4000
				2	6	375	2666
				3	8	500	2000
				4	10	625	1600
				5	12	750	1333
				6	14	875	1142
				7	16	1000	1000
				8	18	1125	888
				9	20	1250	800
				10	22	1375	727
				11	24	1500	666
				12	26	1625	615
				13	28	1750	571
14	30	1875	533				
15	32	2000	500				
11	adc_calibration	0	RW	To activate self calibration, this bit must be asserted, and an ADC “conversion” has to be started in manual mode (man_mode=1) by asserting seq_start. It is suggested to let the CPU sleep and wait for the ADC interrupt. Also, a slow ADC clock should be used.			
10	adc_interleave	0	RW	Interleave mode			
9	adc_en	0	RW	0...Reset ADC 1...Enable ADC Warning: In reset state the ADC clears its calibration data. Re-calibration is necessary next time it is enabled again.			

0xa4: AFE_ADC_CFG					
Field	Name	Rst	Type	Description	
8:6	adc_sel	0	RW	ADC Input Select 0... Trans impedance amplifier – see <a href="#">Figure 8</a> 1... Optical frontend – see <a href="#">Figure 8</a> 2... Electrical front end – see <a href="#">Figure 56</a> 3... Do not use 4... Do not use 5... Temperature sensor (diode with approx. -2mV/K) 6... Do not use 7... Do not use	
4	adc_highres	1	RW	ADC resolution depending on the Sampling speed	
				<b>Setting</b>	<b>Selection</b>
				0	12 bit
				1	14 bit
3:1	adc_multi_n	0	RW	Defines number of samples that are taken in multimode (adc_multimode=1)	
				<b>Setting</b>	<b>Sample Period</b>
				0	2
				1	4
				2	8
				3	16
				4	32
				5	48
				6	64
				7	96

0xa4: AFE_ADC_CFG				
Field	Name	Rst	Type	Description
0	adc_multimode	0	RW	<p>0...If ADC is started one sample is measured                      1...If ADC is started multiple samples are measured with "adc_multi_fs" interval and stored to memory by the DMA controller. The number of samples is defined with adc_multi_n.</p> <p>In interleaved mode, the sampling time is 4x higher than in non-interleave mode.</p> <p>In non-interleave mode, if adc_multimode=0, only 1 sample is taken.</p> <p>In interleave mode, if adc_multimode=0, then ADC conversions are executed until the end of the sequencer period.</p> <p>If adc_multimode=1, then adc_multi_n is always taken into account.</p>

## Power Management and Operating Modes

After the supply (VDD) is asserted the AS7000 automatically starts up. It is up to the application software into which operating mode the AS7000 is changed (e.g. to power down mode).

The AS7000 can operate in following modes:

**Figure 71:**  
**AS7000 Operating Modes**

Mode	Internal LDO (V <sub>LDO</sub> )	512Hz Oscillator	16MHz Oscillator	CPU	Wake Up CPU to Active Mode By	Entered By
Active	✓	✓	✓	Running	-	-
Sleep mode	✓	✓	✓	Idle	Any interrupt (any timer, GPIO)	__WFI() command of CPU
Deep sleep mode	✓	✓	✗	✗ = reset; registers keep content	512Hz sleep_counter, GPIO7 <sup>(1)</sup> and GPIO8 <sup>(2)</sup>	Use <b>ams</b> SDK for entering deep sleep
Power down	✗	✗	✗	✗ = reset; registers are reset	GPIO7 <sup>(1)</sup> and GPIO8 <sup>(3)</sup>	enter_powerdown=1

**Note(s):**

1. Wakeup by GPIO7=high if gpio7\_wakeup\_en=1; applies for power down and deep sleep mode.
2. Wakeup by GPIO8=low if gpio8\_wakeup\_en=1.
3. In power down mode the AS7000 will always wakeup if GPIO8=low independent of previous setting of gpio8\_wakeup\_en.

For operation of the sequencer the 16MHz oscillator is required, therefore the sequencer only operates in active or wait for interrupt mode.

**Clock Control Unit (CCU) for Peripheral Blocks**

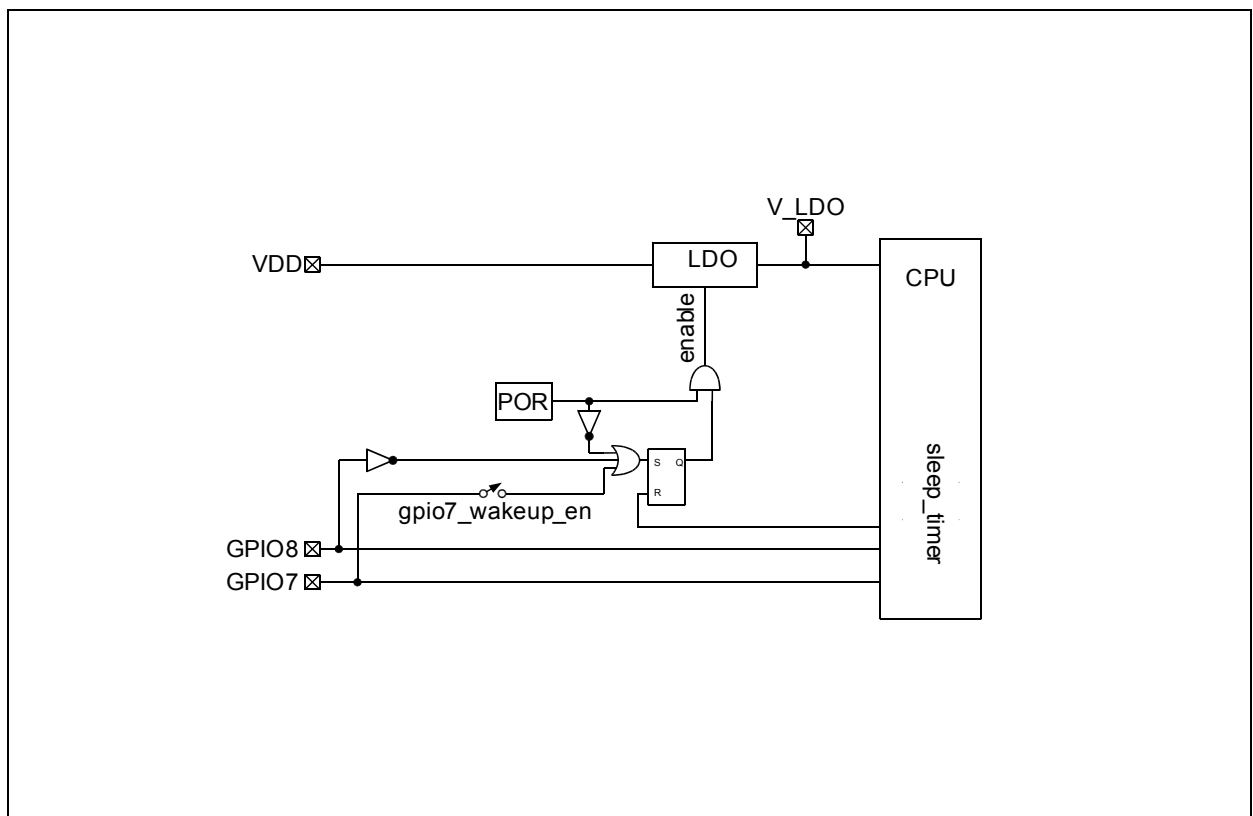
All peripheral block have a reset bit and a clock enable bit. The purpose of these register bits is to disable clock to them when they are not used and therefore reduce power consumption.

**Note(s):** Access to the register is not possible if the clock to the peripheral is disabled or reset is asserted.

e.g. to access any register of AFE (like optical analog front end) set the register bits afe\_resetn=1 and afe\_enable=1.

**Wake-Up From Power Down Mode**

**Figure 72:**  
Wake-Up Logic From Power Down Mode



### Power Management And Operating Modes Registers

In order to operate the different blocks inside the AS7000, the block has to be enabled (e.g. gpio\_enable=1) and the reset de-asserted (e.g. gpio\_resetn=1).

**Figure 73:**  
CCU\_DEVICEID

0x00: CCU_DEVICEID				
Field	Name	Rst	Type	Description
31:16	device_id	0	RO	Reads back 0x1b58 (decimal 7000) ("AS7000")
3:0	revision	0	RO	Reads back the silicon revision

**Figure 74:**  
CCU\_GPIO

0x20: CCU_GPIO				
Field	Name	Rst	Type	Description
0	gpio_resetn	0	RW	0=reset 1=running
1	gpio_enable	0	RW	0=clock OFF 1=clock ON

**Figure 75:**  
CCU\_I2CM

0x2c: CCU_I2CM				
Field	Name	Rst	Type	Description
0	i2cm_resetn	0	RW	0=reset 1=running
1	i2cm_enable	0	RW	0=clock OFF 1=clock ON

**Figure 76:**  
**CCU\_I2CS**

0x30: CCU_I2CS				
Field	Name	Rst	Type	Description
0	i2cs_resetn	0	RW	0=reset 1=running
1	i2cs_enable	0	RW	0=clock OFF 1=clock ON

**Figure 77:**  
**CCU\_UART**

0x34: CCU_UART				
Field	Name	Rst	Type	Description
0	uart_resetn	0	RW	0=reset 1=running
1	uart_enable	0	RW	0=clock OFF 1=clock ON

**Figure 78:**  
**CCU\_TMR**

0x38: CCU_TMR				
Field	Name	Rst	Type	Description
0	tmr_resetn	0	RW	0=reset 1=running
1	tmr_enable	0	RW	0=clock OFF 1=clock ON

**Figure 79:**  
**CCU\_AFE**

0x3c: CCU_AFE				
Field	Name	Rst	Type	Description
0	afe_resetn	0	RW	0=reset 1=running
1	afe_enable	0	RW	0=clock OFF 1=clock ON

**Figure 80:**  
CCU\_WD\_CTRL

0x40: CCU_WD_CTRL				
Field	Name	Rst	Type	Description
0	wd_en	0	RW	Enable watchdog timer
1	wd_irq_msk	0	RW	If 1, pass wd_irq to system NMI input
2	wd_reset_msk	0	RW	If 1, then reset system in case of wd_reset

**Figure 81:**  
CCU\_WD\_STATUS

0x44: CCU_WD_STATUS				
Field	Name	Rst	Type	Description
0	wd_irq	0	SS_WC	Watchdog timer has reached interrupt level
1	wd_reset	0	SS_WC	Watchdog has reached zero
2	wd_irq_intr	0	RO	NMI is currently asserted by watchdog

**Figure 82:**  
CCU\_WD\_VAL

0x48: CCU_WD_VAL				
Field	Name	Rst	Type	Description
23:0	wd_value	0	R_PUSH	Reload the watchdog counter with this value. The watchdog counter counts down, and it triggers a system reset as soon as it reaches zero.

**Figure 83:**  
CCU\_WD\_IRQVAL

0x4c: CCU_WD_IRQVAL				
Field	Name	Rst	Type	Description
23:0	wd_irq_value	0	RW	If the watchdog counter reached this value, it will trigger an NMI as an early warning, if wd_irq_msk is set.



**Figure 84:**  
CCU\_LP\_CFG

0x60: CCU_LP_CFG				
Field	Name	Rst	Type	Description
15:0	sleep_counter	0	RW	When going into low power sleep, this the sleep counter start value in slow clock ticks. As soon as it reaches zero, the CPU will wake up (if the register was written with a non zero value)
16	gpio7_wakeup_en	0	RW	If asserted, setting GPIO7 to high can wake up the chip as well (from both sleep and powerdown)
17	gpio8_wakeup_en	0	RW	If asserted, setting GPIO8 to low can wake up the chip from deep sleep (GPIO8=low always wakes up from powerdown)

The CCU\_LP registers controls the low power modes

**Figure 85:**  
CCU\_LP\_CTRL

0x64: CCU_LP_CTRL				
Field	Name	Rst	Type	Description
0	enter_sleep	0	W	Writing a 1 here makes the system enter deep sleep mode (wakeup by counter reaching zero) <sup>(1)</sup>
1	enter_powerdown	0	W	Writing a 1 here makes the system enter power down mode (wakeup by GPIO)

**Note(s):**

1. Only use **ams** SDK to enter deep sleep mode, do not set bit directly.

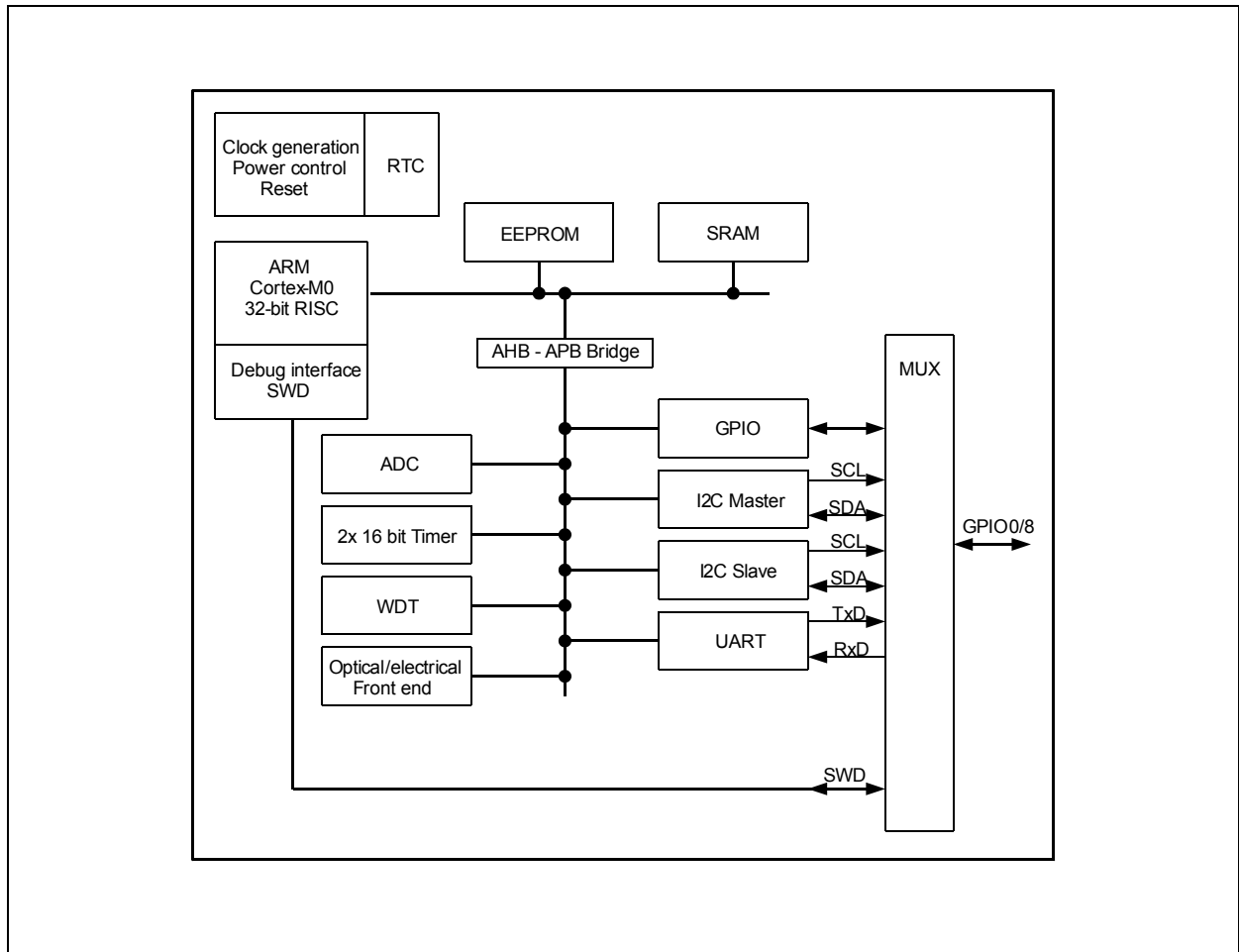
## MCU

The MCU is a 32-bit ARM Cortex-M0-based RISC processor with 32kB of EEPROM memory and 4kB of RAM data memory. Details of the core processor can be found under [infocenter.arm.com](http://infocenter.arm.com).

The MCU offers the following features:

- System:
  - ARM Cortex M0 processor with single cycle 32 bit multiplication instruction
  - System tick timer
  - Hardware protection to disable the read or read/write of the internal EEPROM and SRAM
  - Unique ID for every device delivered
- Memory:
  - 32kByte EEPROM memory
  - 4kByte RAM
- Peripherals:
  - 9 general-purpose (GPIO) pins with configurable output structure
  - UART
  - I<sup>2</sup>C Master
  - I<sup>2</sup>C Slave
  - 14 bit ADC
  - Watchdog timer
  - 2 general purpose 16 bit timer
- Clock:
  - Internal 16MHz RC oscillator
  - Internal 512Hz watchdog oscillator and timer
- Debug:
  - Serial wire Debug
- Power control:
  - Reduced power modes Sleep, Stop
  - Power ON reset

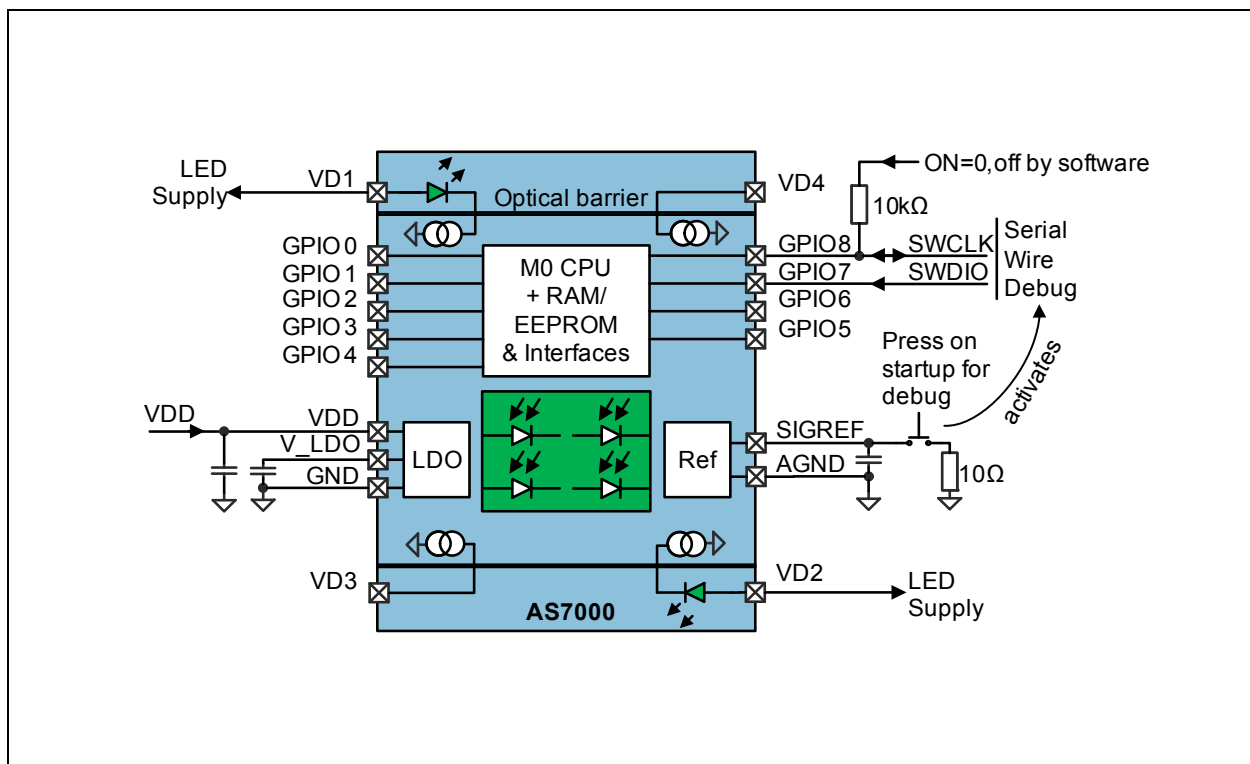
**Figure 86:**  
**CPU Internal Block Diagram**



**ams** delivers a SDK (Software Development Kit) for easy access of the internal digital and analog blocks. The SDK includes detailed documentation of the hardware (like I<sup>2</sup>C, UART) and includes low level drivers.

For accessing of the peripheral registers, a base address needs to be added. The base address depends on the block used (see also **ams** provided SDK – software development kit).

Base Address	Function
0x40000000	CCU: Chip control unit
0x40010000	GPIO
0x40040000	I2CM: I2C Master
0x40050000	I2CS: I2C Slave
0x40060000	UART
0x40070000	Timers
0x40080000	AFE: Analog frontend controller

**Debug – SWD****Figure 87:**  
Program/Debug**Note(s):**

1. Press debug button on power-up (VDD ON).

During power up of the AS7000 the device checks if the pin SIGREF is shorted to GND (e.g. by a resistance of 10Ω) – see [Figure 87](#). If this condition is detected and the security bit is not set, a monitor mode is entered.

In this monitor mode the AS7000 waits 5s where a debugger can be connected. If the 10s expires without a debugger connected, the AS7000 continues startup.

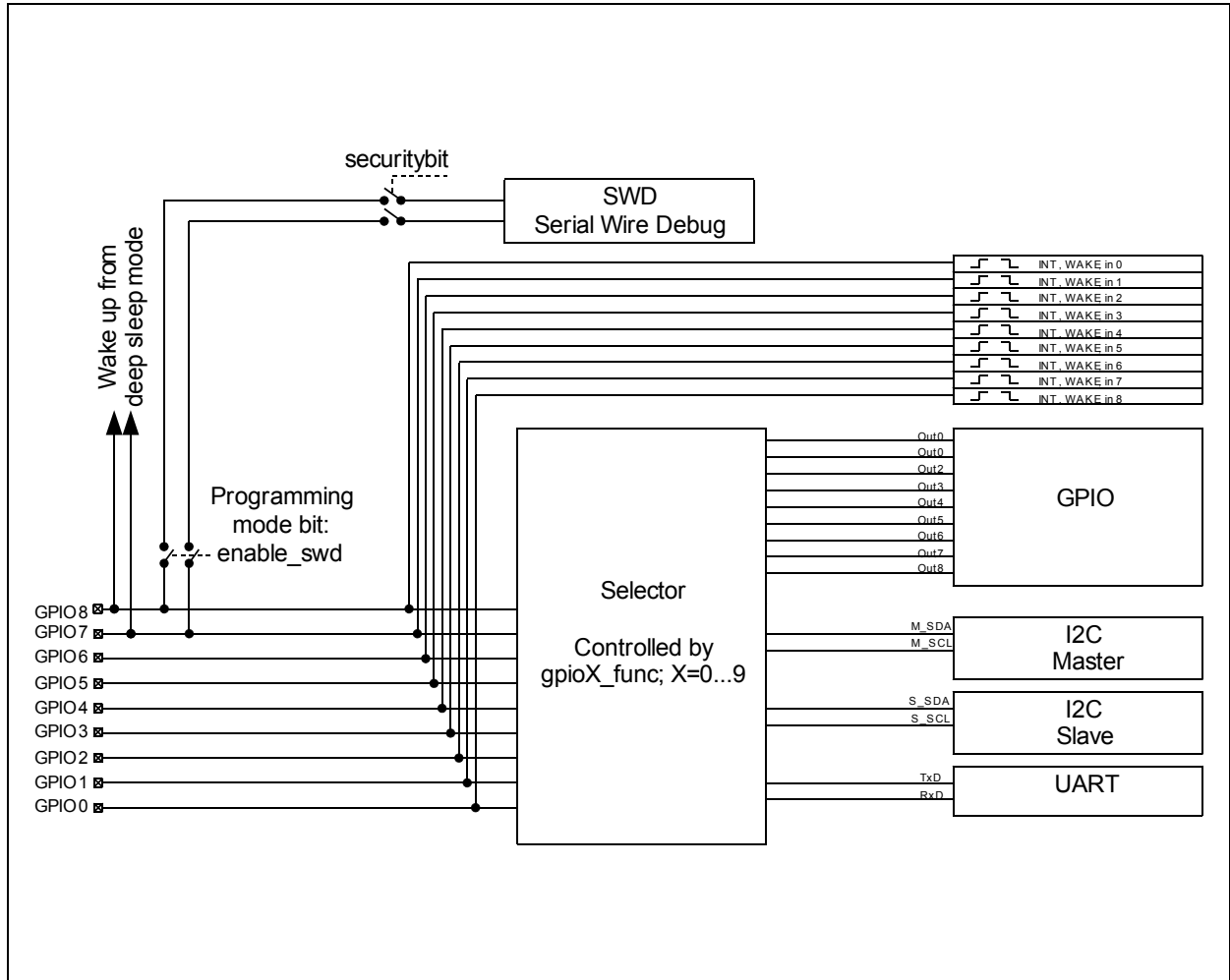
If a debugger is connected, the debugger can control AS7000 as required.

**Note(s):** If the security bit is set inside the EEPROM the debugger is bypassed even if SIGREF is shorted to GND upon startup.

### GPIO Pins and Output Switch Matrix

A flexible output switch matrix allows dynamic assignment of the internal digital blocks to the GPIO pins:

**Figure 88:**  
Output Switch Matrix

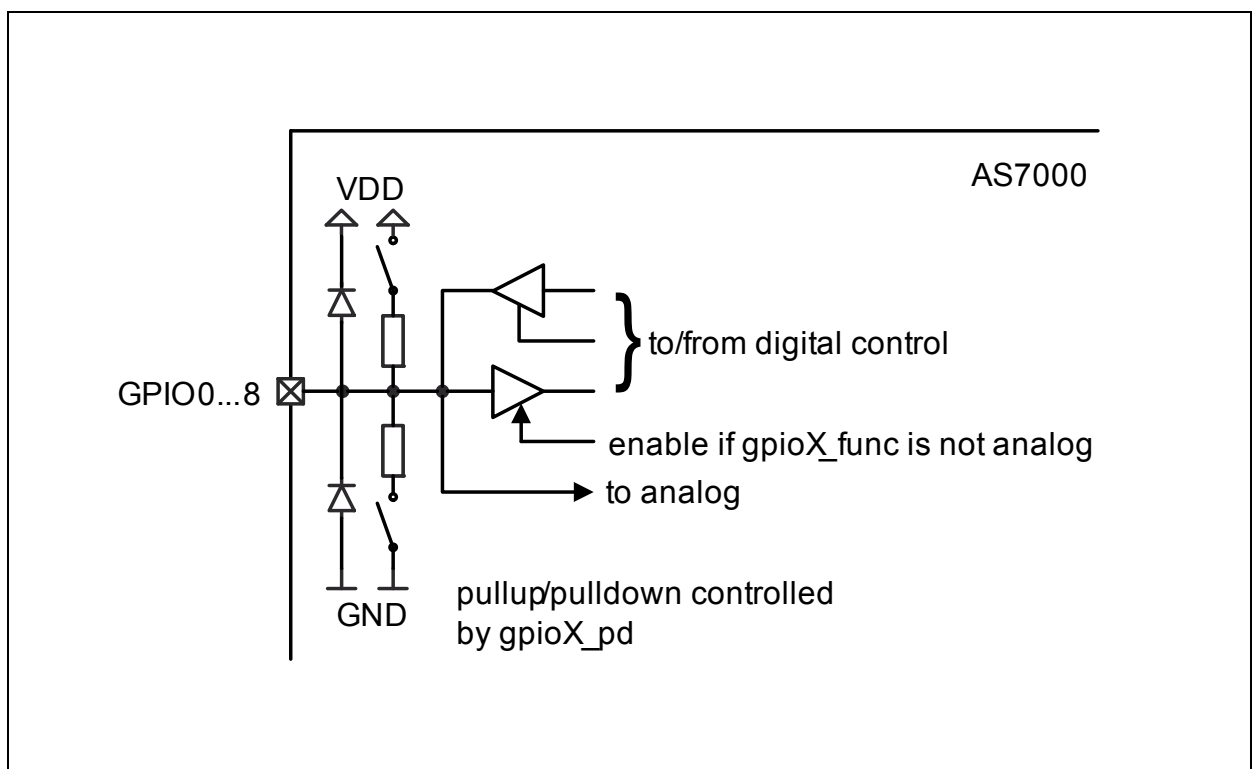


**Figure 89:**  
**Selector Assignments**

Interface	GPIO	I <sup>2</sup> C Master	I <sup>2</sup> C Slave	UART	Analog
gpioX_func; X=0...8	000	011	100	101	111
GPIO0	I/O	M_SDA	S_SDA	TxD	Ana0
GPIO1	I/O	M_SCL	S_SCL	RxD	Ana1
GPIO2	I/O	M_SDA	S_SDA	TxD	Ana2
GPIO3	I/O	M_SCL	S_SCL	RxD	Ana3
GPIO4	I/O	M_SDA	S_SDA	TxD	Ana4
GPIO5	I/O	M_SCL	S_SCL	RxD	Ana5
GPIO6	I/O	M_SDA	S_SDA	TxD	Ana6
GPIO7	I/O	M_SCL	S_SCL	RxD	Ana7
GPIO8	I/O	M_SDA	S_SDA	TxD	Ana8

Each of the GPIO pins is capable of adding a pullup and/or pulldown:

**Figure 90:**  
**GPIO Internal Circuit**



**I<sup>2</sup>C Mode**

The AS7000 includes an I<sup>2</sup>C master and slave (independent) hardware block. The pins name SDA and SCL in this section can be mapped during runtime to the GPIO pins according to [Figure 89](#). **ams** SDK operates the I<sup>2</sup>C slave on GPIO2 (=SDA) and GPIO3 (=SCL) and uses a default I<sup>2</sup>C address of 0x30 (7-bit format; R/W bit has to be added) respectively 60h (8-bit format for writing) and 61h (8-bit format for reading). It expects external pullup resistors.

**I<sup>2</sup>C Serial Control Interface**

**I<sup>2</sup>C Feature List:**

Fast mode (400kHz) and standard mode (100kHz) support  
7+1-bit addressing mode

Write formats: Single-Byte-Write, Page-Write

Read formats: Current-Address-Read, Random-Read, Sequential-Read

SDA input delay and SCL spike filtering by integrated RC-components

**I<sup>2</sup>C Protocol**

**Figure 91:**  
**I<sup>2</sup>C Symbol Definition**

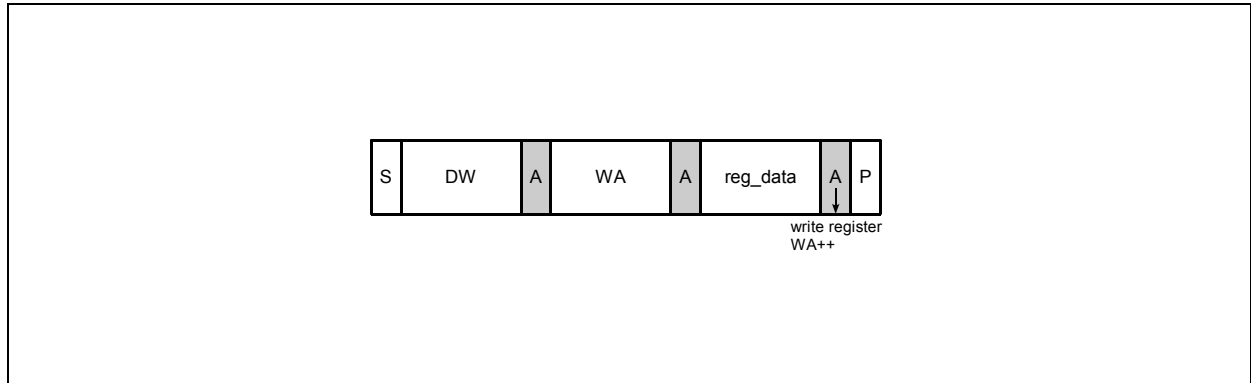
Symbol	Definition	RW	Note
S	Start condition after stop	R	1 bit
Sr	Repeated start	R	1 bit
DW	Device address for write	R	0110 0000b (60h)
DR	Device address for read	R	0110 0001b (61h)
WA	Word address	R	8 bit
A	Acknowledge	W	1 bit
N	No Acknowledge	R	1 bit
reg_data	Register data/write	R	8 bit
data (n)	Register data/read	W	8 bit
P	Stop condition	R	1 bit
WA++	Increment word address internally	R	During acknowledge

**I<sup>2</sup>C Symbol Definition:** Shows the symbols used in the following mode descriptions.

### I<sup>2</sup>C Write Access

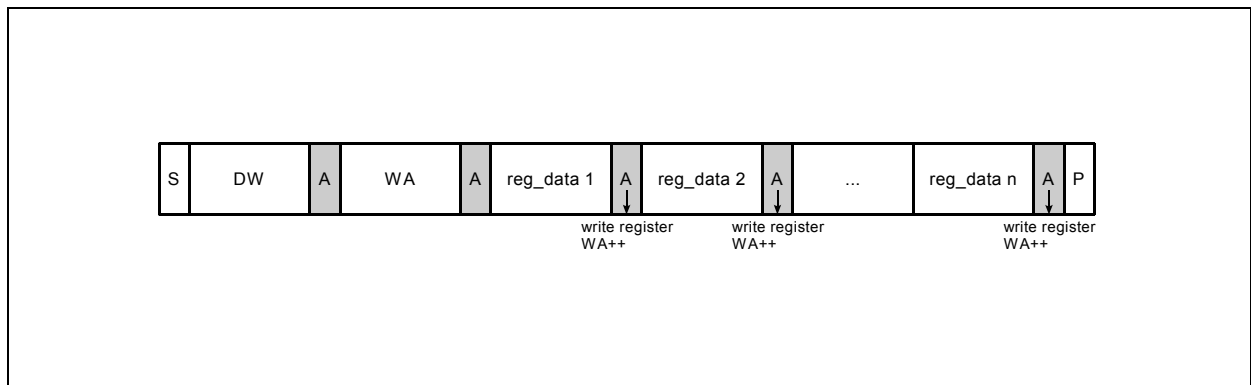
Byte Write and Page Write formats are used to write data to the slave.

**Figure 92:**  
I<sup>2</sup>C Byte Write



**I<sup>2</sup>C Byte Write:** Shows the format of an I<sup>2</sup>C byte write access.

**Figure 93:**  
I<sup>2</sup>C Page Write



**I<sup>2</sup>C Page Write:** Shows the format of an I<sup>2</sup>C page write access.

The transmission begins with the START condition, which is generated by the master when the bus is in IDLE state (the bus is free). The device-write address is followed by the word address. After the word address any number of data bytes can be sent to the slave. The word address is incremented internally, in order to write subsequent data bytes on subsequent address locations.

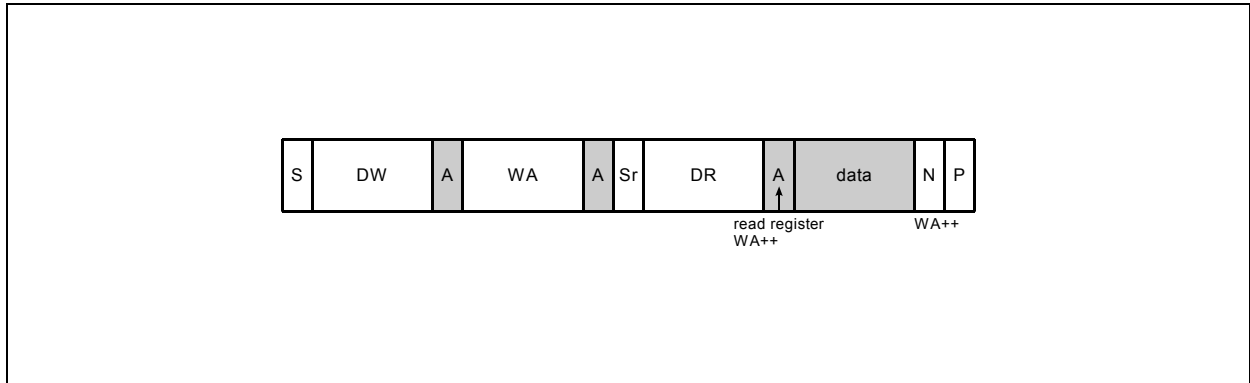
For reading data from the slave device, the master has to change the transfer direction. This can be done either with a repeated START condition followed by the device-read address, or simply with a new transmission START followed by the device-read address, when the bus is in IDLE state. The device-read address is always followed by the 1st register byte transmitted from the slave. In Read Mode any number of subsequent register bytes can be read from the slave. The word address is incremented internally.



### I<sup>2</sup>C Read Access

Random, Sequential and Current Address Read are used to read data from the slave.

**Figure 94:**  
I<sup>2</sup>C Random Read



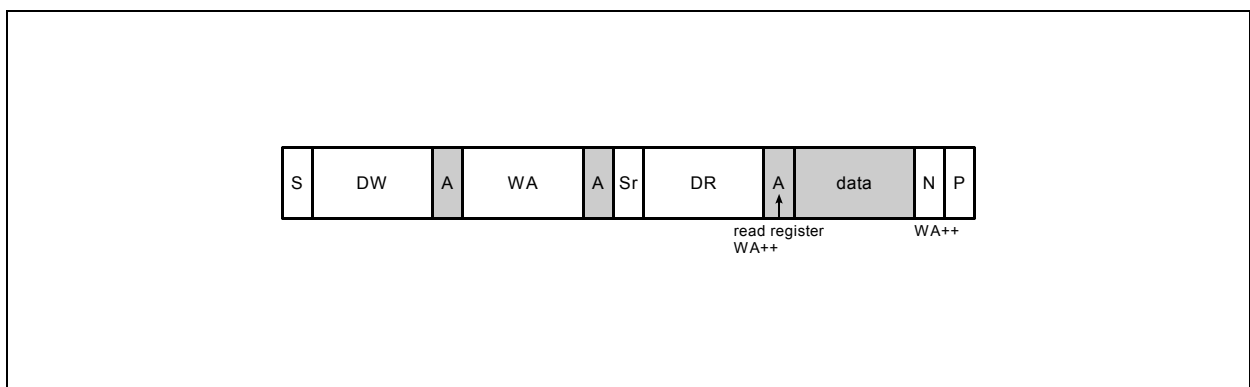
**I<sup>2</sup>C Random Read:** Shows the format of an I<sup>2</sup>C random read access.

Random Read and Sequential Read are combined formats. The repeated START condition is used to change the direction after the data transfer from the master.

The word address transfer is initiated with a START condition issued by the master while the bus is idle. The START condition is followed by the device-write address and the word address.

In order to change the data direction a repeated START condition is issued on the 1st SCL pulse after the acknowledge bit of the word address transfer. After the reception of the device-read address, the slave becomes the transmitter. In this state the slave transmits register data located by the previous received word address vector. The master responds to the data byte with a not-acknowledge, and issues a STOP condition on the bus.

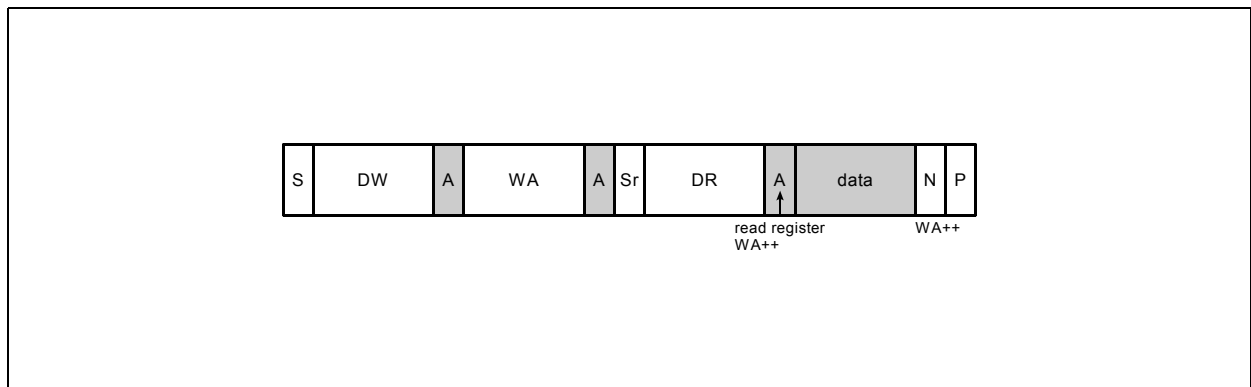
**Figure 95:**  
I<sup>2</sup>C Sequential Read



**I<sup>2</sup>C Sequential Read:** Shows the format of an I<sup>2</sup>C sequential read access.

Sequential Read is the extended form of Random Read, as more than one register-data bytes are transferred subsequently. In difference to the Random Read, for a sequential read the transferred register-data bytes are responded by an acknowledge from the master. The number of data bytes transferred in one sequence is unlimited (consider the behavior of the word-address counter). To terminate the transmission the master has to send a not-acknowledge following the last data byte and generate the STOP condition subsequently.

**Figure 96:**  
I<sup>2</sup>C Current Address Read



**I<sup>2</sup>C Current Address Read:** Shows the format of an I<sup>2</sup>C current address read access.

To keep the access time as small as possible, this format allows a read access without the word address transfer in advance to the data transfer. The bus is idle and the master issues a START condition followed by the Device-Read address. Analogous to Random Read, a single byte transfer is terminated with a not-acknowledge after the 1st register byte. Analogous to Sequential Read an unlimited number of data bytes can be transferred, where the data bytes has to be responded with an acknowledge from the master. For termination of the transmission the master sends a not-acknowledge following the last data byte and a subsequent STOP condition.

**GPIO, SWD and Security Registers**

**Figure 97:**  
GPIO\_DATA

0x00: GPIO_DATA				
Field	Name	Rst	Type	Description
12:0	gpio_d	0	R_PUSH	Read/write pin data directly. A read always returns the value at the pin. <sup>(1)</sup>

**Note(s):**

1. The upper 4 bits are routed to the LED pins. This way the software can output data conveniently and quickly. The AFE module has to be turned ON and the LED have to be enabled for this to work.

**Figure 98:**  
GPIO\_OE

0x04: GPIO_OE				
Field	Name	Rst	Type	Description
8:0	gpio_oe	0	R_PUSH	Output enable (1=output 0=input)

**Figure 99:**  
GPIO\_WMASK

0x08: GPIO_WMASK				
Field	Name	Rst	Type	Description
8:0	gpio_wmask	0x1ff	RW	All subsequent writes to GPIO_DATA and GPIO_OE will affect only those bits that are asserted in this mask register. This way a driver can set and clear bits with one access without affecting any other bits. This can be used for bit banging implementations of serial protocols.

**Figure 100:**  
**GPIO\_INTTYPE**

0x10: GPIO_INTTYPE				
Field	Name	Rst	Type	Description
8:0	gpio_inttype	0	RW	Interrupt type (0=level 1=edge sensitive). Level sensitive interrupts are asserted as long the interrupt condition is true. Edge level interrupt have to be cleared explicitly.

**Figure 101:**  
**GPIO\_INTPOL**

0x14: GPIO_INTPOL				
Field	Name	Rst	Type	Description
8:0	gpio_intpol	0	RW	Interrupt polarity (0=interrupt when '0' / nedgedge, 1=when '1' / posedge)

**Figure 102:**  
**GPIO\_STATUS**

0x20: GPIO_STATUS				
Field	Name	Rst	Type	Description
8:0	gpio_status	0	R_PUSH	Interrupt condition fulfilled (edge interrupt has to be cleared by writing a '1' here)

**Figure 103:**  
**GPIO\_INTMASK**

0x24: GPIO_INTMASK				
Field	Name	Rst	Type	Description
8:0	gpio_intmsk	0	RW	Interrupt mask: a '1' enables the interrupt

**Figure 104:**  
**GPIO\_INTR**

0x28: GPIO_INTR				
Field	Name	Rst	Type	Description
8:0	gpio_intr	0	RO	These bits are OR'ed together and generate the interrupt signal

**Figure 105:**  
**GPIO\_D\_SET**

0x30: GPIO_D_SET				
Field	Name	Rst	Type	Description
12:0	gpio_o_set	0	PUSH	Setting one or more bit(s) of the GPIO_DATA register directly without affecting the others

**Figure 106:**  
**GPIO\_OE\_SET**

0x34: GPIO_OE_SET				
Field	Name	Rst	Type	Description
12:0	gpio_oe_set	0	PUSH	Setting one or more bit(s) of the GPIO_OE registers directly without affecting the others

**Figure 107:**  
**GPIO\_D\_CLR**

0x38: GPIO_D_CLR				
Field	Name	Rst	Type	Description
12:0	gpio_o_clr	0	PUSH	Clearing one or more bit(s) of the GPIO_DATA register directly without affecting the others

**Figure 108:**  
GPIO\_OE\_CLR

0x3c: GPIO_OE_CLR				
Field	Name	Rst	Type	Description
12:0	gpio_oe_clr	0	PUSH	Clearing one or more bit(s) of the GPIO_OE registers directly without affecting the others

**Figure 109:**  
CCU\_IOfUNC0

0x50: CCU_IOfUNC0				
Field	Name	Rst	Type	Description
2:0	gpio0_func	0	RW	Please refer to <a href="#">Figure 110</a>
4:3	gpio0_pd	0	RW	Please refer to <a href="#">Figure 111</a>
5	gpio0_sr	0	RW	Slew rate: 0=fast 1=slow
10:8	gpio1_func	0	RW	Please refer to <a href="#">Figure 110</a>
12:11	gpio1_pd	0	RW	Please refer to <a href="#">Figure 111</a>
13	gpio1_sr	0	RW	Slew rate: 0=fast 1=slow
18:16	gpio2_func	0	RW	Please refer to <a href="#">Figure 110</a>
20:19	gpio2_pd	0	RW	Please refer to <a href="#">Figure 111</a>
21	gpio2_sr	0	RW	Slew rate: 0=fast 1=slow
26:24	gpio3_func	0	RW	Please refer to <a href="#">Figure 110</a>
28:27	gpio3_pd	0	RW	Please refer to <a href="#">Figure 111</a>
29	gpio3_sr	0	RW	Slew rate: 0=fast 1=slow

The CCU\_IOFUNC0/1/2 gpioX\_func register defines the multiplexing mode of each pin.

**Figure 110:**  
gpioX\_func Codings (X=0...8)

gpioX_func	Description
0	GPIO
3	I <sup>2</sup> C Master
4	I <sup>2</sup> C Slave
5	UART
7	Analog

The CCU\_IOFUNC0/1/2 gpioX\_pd fields define the pullup/pulldown configuration

**Figure 111:**  
gpioX\_pd Codings (X=0...8)

gpioX_pd	Description
0	None
1	Weak Pull Up
2	Weak Pull Down
3	Keeper

**Figure 112:**  
**CCU\_IOFUNC1**

0x54: CCU_IOFUNC1				
Field	Name	Rst	Type	Description
2:0	gpio4_func	0	RW	Please refer to <a href="#">Figure 110</a>
4:3	gpio4_pd	0	RW	Please refer to <a href="#">Figure 111</a>
5	gpio4_sr	0	RW	Slew rate: 0=fast 1=slow
10:8	gpio5_func	0	RW	Please refer to <a href="#">Figure 110</a>
12:11	gpio5_pd	0	RW	Please refer to <a href="#">Figure 111</a>
13	gpio5_sr	0	RW	Slew rate: 0=fast 1=slow
18:16	gpio6_func	0	RW	Please refer to <a href="#">Figure 110</a>
20:19	gpio6_pd	0	RW	Please refer to <a href="#">Figure 111</a>
21	gpio6_sr	0	RW	Slew rate: 0=fast 1=slow
26:24	gpio7_func	0	RW	Please refer to <a href="#">Figure 110</a>
28:27	gpio7_pd	0	RW	Please refer to <a href="#">Figure 111</a>
29	gpio7_sr	0	RW	Slew rate: 0=fast 1=slow

**Figure 113:**  
**CCU\_IOFUNC2**

0x58: CCU_IOFUNC2				
Field	Name	Rst	Type	Description
2:0	gpio8_func	0	RW	Please refer to <a href="#">Figure 110</a>
4:3	gpio8_pd	0	RW	Please refer to <a href="#">Figure 111</a>
5	gpio8_sr	0	RW	Slew rate: 0=fast 1=slow



**Figure 114:**  
CCU\_RETENTION

0xfc: CCU_RETENTION				
Field	Name	Rst	Type	Description
30	enable_swd	1	RW	Enable SWD interface on GPIO7/8 (overrides any gpio7_func/gpio8_func setting).
31	securitybit	0	WS_SC	securitybit, to disable access through the SWD interface in the final product. The bit can only be written to 1, not reset. If enabled by the factory or in EEPROM, the bootloader sets this bit before booting the user software. Therefore the image inside the EEPROM is protected against external access.

The CCU\_RETENTION register is the only register that is not affected by powerdown, Only a power cycle will reset these bits.

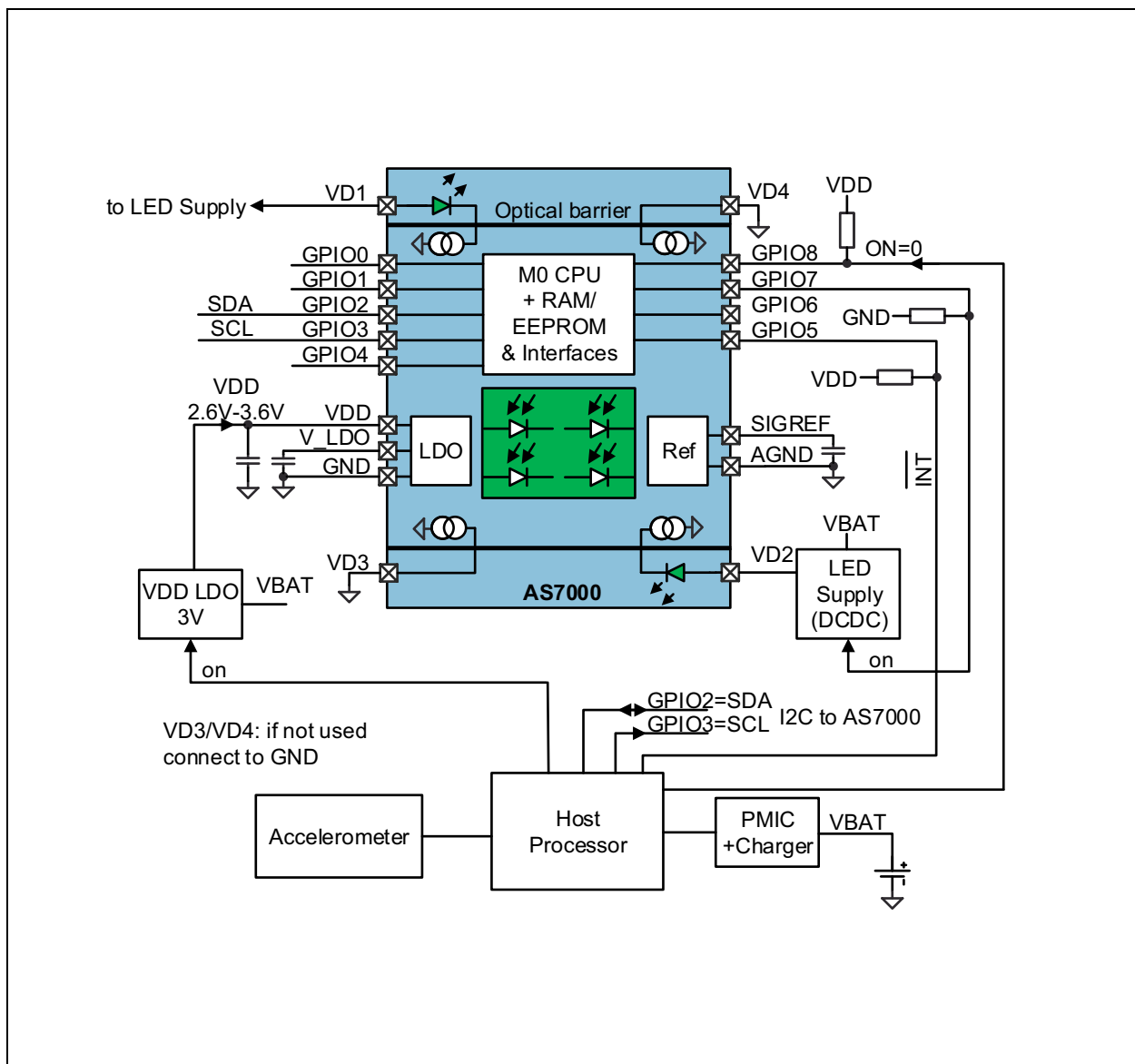
## Application Information

The AS7000 has a built-in I<sup>2</sup>C master and host device. Therefore it allows to connect an accelerometer used for motion artefact compensation in two ways:

1. Connected through the host and data provided by the host to the AS7000 via the AS7000 I<sup>2</sup>C slave
2. Connected directly to the AS7000 and the AS7000 I<sup>2</sup>C master retrieves the data from the accelerometer.

Following two figures show the different configurations.

**Figure 115:**  
Measurement System With Motion Artefact Compensation



**Note(s):**

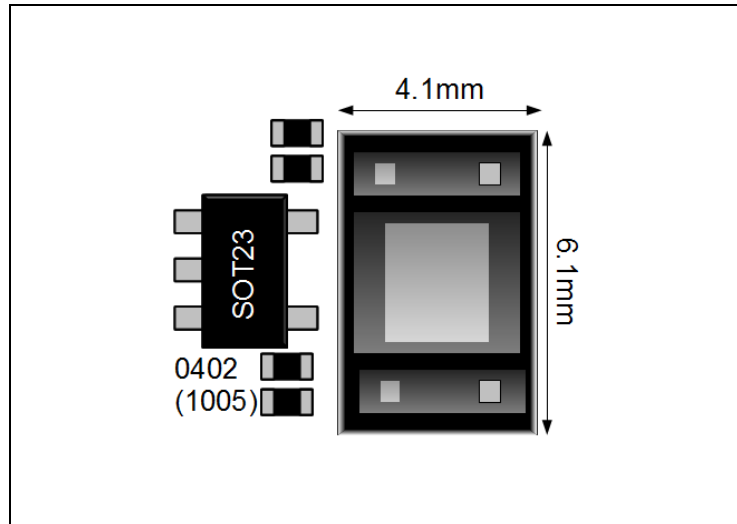
1. Accelerometer data provided by host.

In above configuration the host needs to send the accelerometer data to the AS7000 via the I<sup>2</sup>C interface.



Due to the integration of the optical diode / optical frontend / analog processing / ADC and microprocessor a heart-rate measurement application can be built with very small PCB area as shown in following figure:

**Figure 117:**  
Typical Form Factor Including VDD LDO



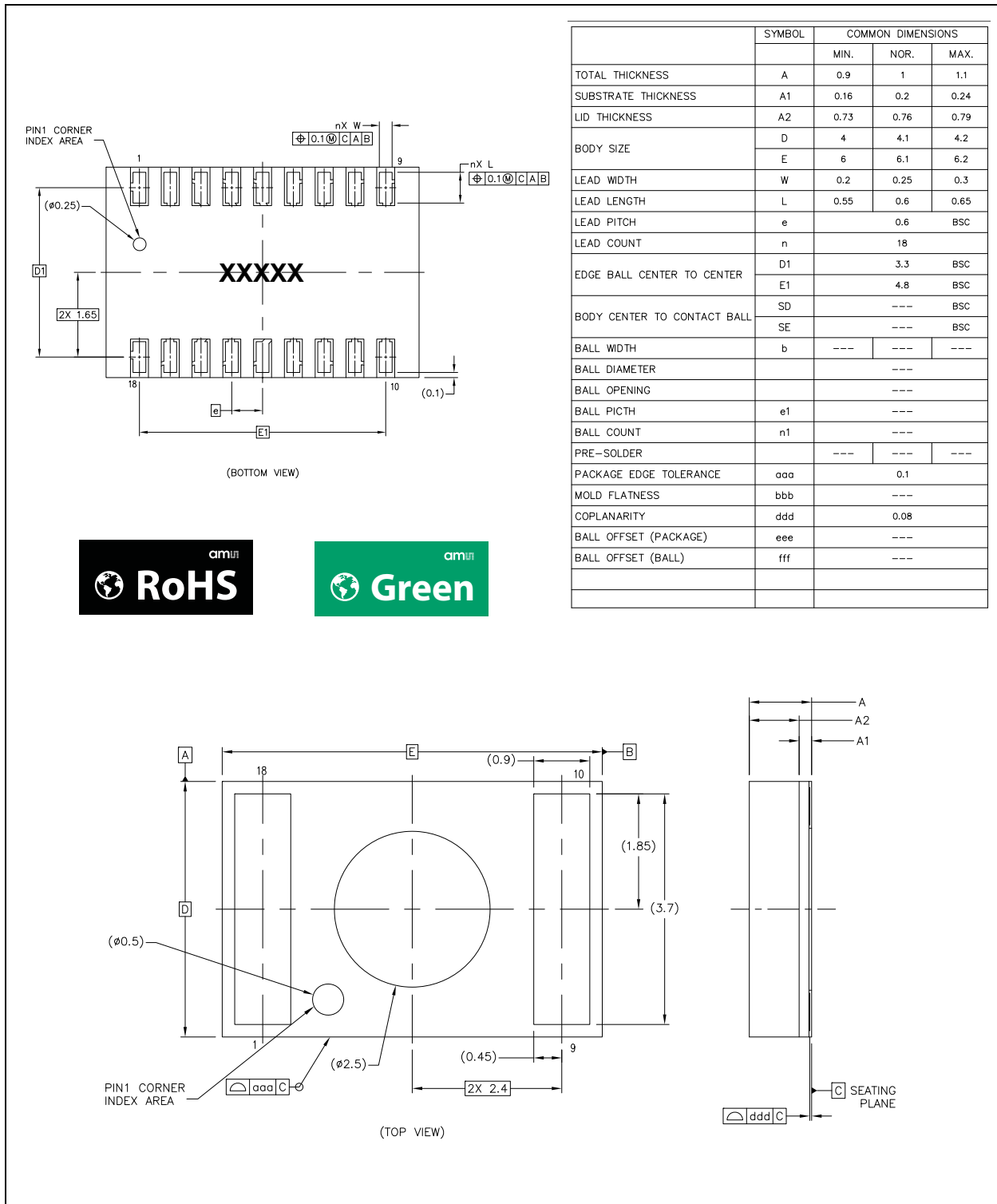
### External Components

**Figure 118:**  
External Components

Part Number	Parameter or Type	Voltage Rating	Size	Comment	Manufacturer
AS1383	DC-DC converter 200mA, 3.5MHz	n/a	1.17x0.77x0.6mm	DC-DC converter for VLED supply on pin VD1/VD2	ams <a href="http://www.ams.com">www.ams.com</a>
AS1369-BWLT-30	200mA LDO	VOUT=3.0V	0.97x0.97x0.6mm	Ultra Small LDO for VDD supply	
GRM153R60J225ME95	C=2.2µF, min. 1µF at 1.0V bias	6.3V	0402 (1.0x0.5x0.5mm)	On pin VDD, V_LDO and SIGREF	Murata <a href="http://www.murata.com">www.murata.com</a>
LIS2DH12	Accelerometer	n/a	2x2x1mm		ST <a href="http://www.st.com">www.st.com</a>

### Package Drawings & Markings

Figure 119:  
Package Drawings



**Note(s):**

1. XXXXX - Tracecode backside marking (upside down)

## Ordering & Contact Information

**Figure 120:**  
Ordering Information

Ordering Code	Type	LED Configuration	Marking	Delivery Form	Delivery Quantity
AS7000-AA	AS7000	Green/Green	XXXXX <sup>(1)</sup>	Tape & Reel	5000 pcs/reel
AS7000-AAM	AS7000	Green/Green	XXXXX <sup>(1)</sup>	Tape & Reel	500 pcs/reel

**Note(s):**

1. **XXXXX** - Tracecode backside marking

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## Revision Information

Changes from 1-10 (2017-Feb-28) to current revision 1-12 (2018-Feb-26)	Page
<b>1-10 (2017-Feb-28) to 1-11 (2017-Sep-28)</b>	
Added note under Absolute Maximum Ratings figure	5
<b>1-11 (2017-Sep-28) to 1-12 (2018-Feb-26)</b>	
Removed AS7000AB related content	

**Note(s):**

1. Page and figure numbers for the previous version may differ from page and figure numbers in the current revision.
2. Correction of typographical errors is not explicitly mentioned.

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